

# 14 Granular Models and Human-Centric Computing

*Fuzzy Systems Engineering  
Toward Human-Centric Computing*

# Contents

- 14.1 Cluster-based representation of the input-output maps**
- 14.2 Context-based clustering in the development of granular models**
- 14.3 Granular neuron as generic processing element in granular networks**
- 14.4 Architecture of granular models based on conditional fuzzy clustering**
- 14.5 Refinements of granular models**
- 14.6 Incremental granular models**
- 14.7 Human-Centric fuzzy clustering**
- 14.8 Participatory learning in fuzzy clustering**

# 14.1 Cluster-Based representation of input-output mappings

# Human-Centric systems and computing

- Concerns with
  - functionality responsive to human user needs
  - diversity of requirements and user preferences
  - relevance feedback
- Examples
  - system modeling within a context chosen by the user
  - information retrieval depending upon user preferences
  - context-based learning

# Cluster-based representation of I/O mapping

- Fuzzy clustering

- sound basis to construct fuzzy models
- clustering in the input×output space
- collection of prototypes → model skeleton/blueprint
- different ways to use prototypes to develop the model

- Example

$z_1, z_2, \dots, z_c$  prototypes formed at the output space

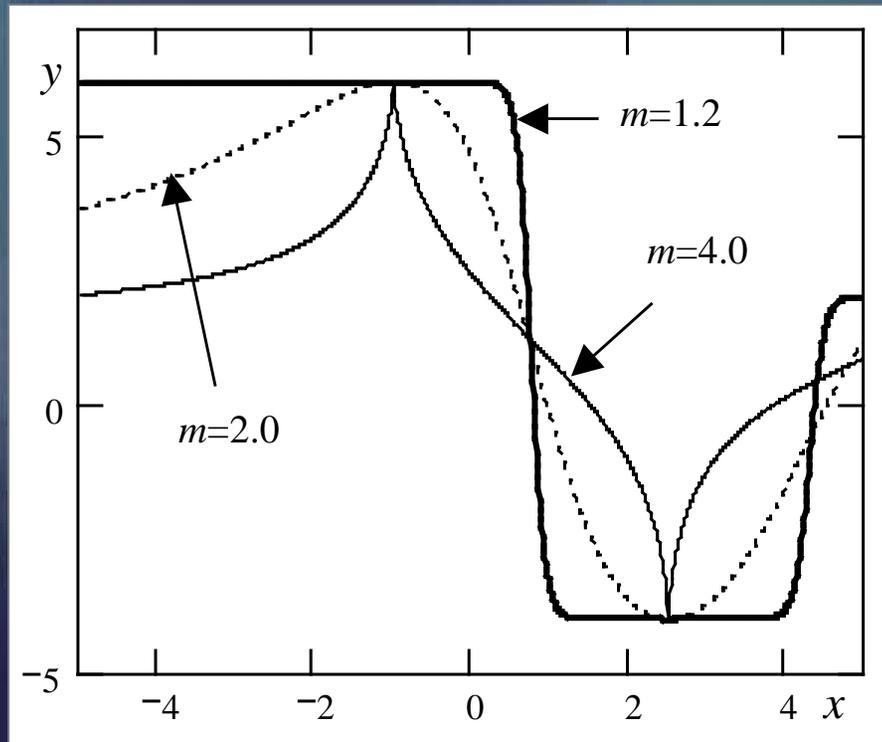
$\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_c$  prototypes formed at the input space

$u_1(\mathbf{x}), \dots, u_c(\mathbf{x})$  membership grades

$$y = \sum_{i=1}^c z_i u_i(\mathbf{x})$$

$$u_i(x) = \frac{1}{\sum_{i=1}^c \left( \frac{\|\mathbf{x} - \mathbf{v}_i\|}{\|\mathbf{x} - \mathbf{v}_i\|} \right)^{2/(m-1)}}$$

# Example

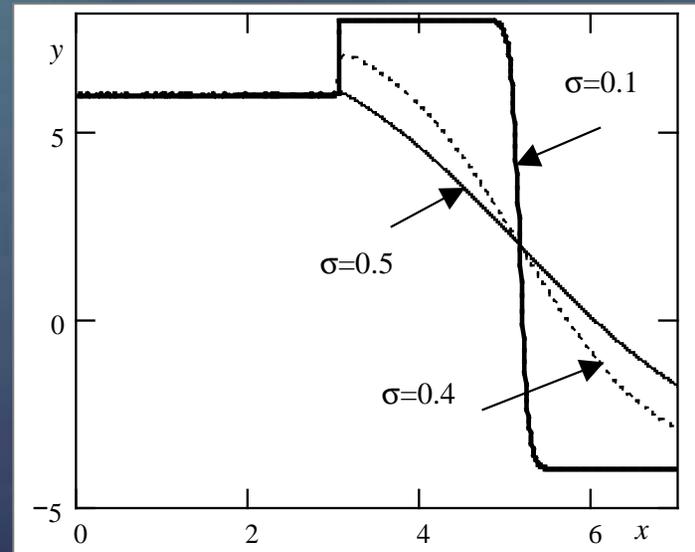
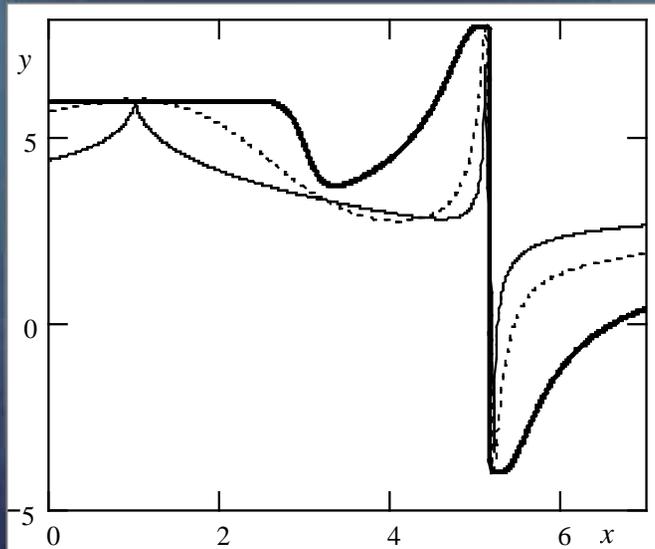


$$\begin{aligned}v_1 &= -1 \\v_2 &= 2.5 \\v_3 &= 6.1\end{aligned}$$

$$\begin{aligned}z_1 &= -6 \\z_2 &= -4 \\z_3 &= 2\end{aligned}$$

# Cluster-Based $\times$ RBF

$m = 2$

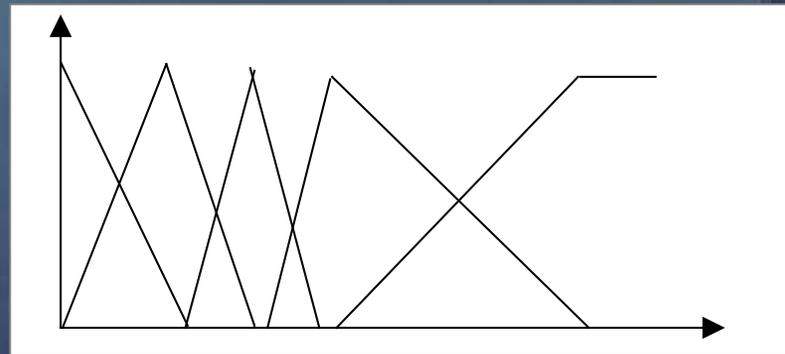


$$\begin{array}{ll} v_1 = 1 & z_1 = 6 \\ v_2 = 5.2 & z_2 = -4 \\ v_3 = 5.1 & z_3 = 8 \end{array}$$

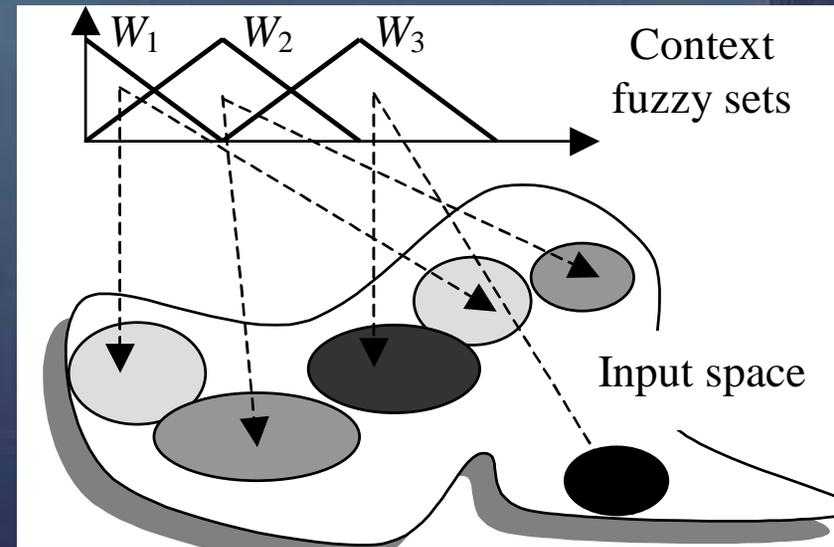
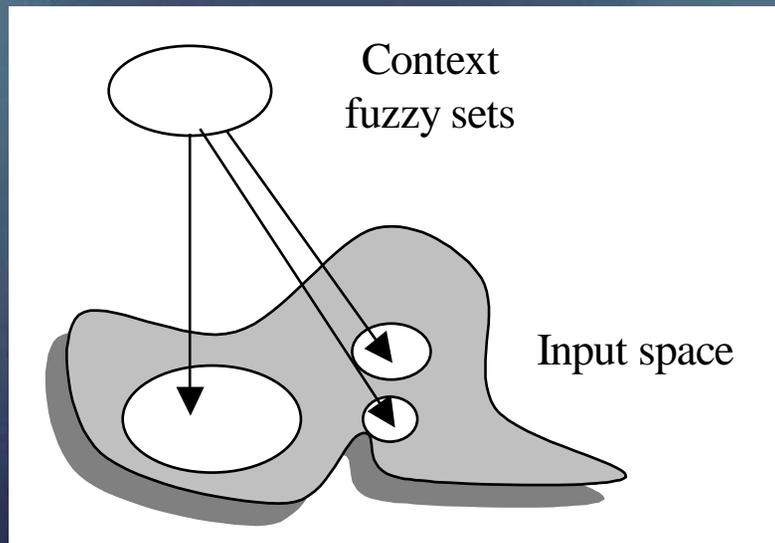
$$y = \frac{\sum_{i=1}^c z_i G(x; v_i, \sigma)}{\sum_{i=1}^c G(x; v_i, \sigma)}$$

## **14.2 Context-Based clustering in the development of granular models**

- Contexts:  $W_1, \dots, W_p$
- $W_j$  is a fuzzy set
- data point ( $\text{target}_k$ )
- $w_{jk} = W_j(\text{target}_k)$



# Context-Based clustering



# Partition matrices induced by the $j$ th context

$$U(W_j) = \left\{ u_{ik} \in [0,1] \mid \sum_{i=1}^c u_{ik} = w_{ik}, \forall k, 0 < \sum_{k=1}^N u_{ik} < N, \forall i \right\}$$

- Context-Based clustering algorithm

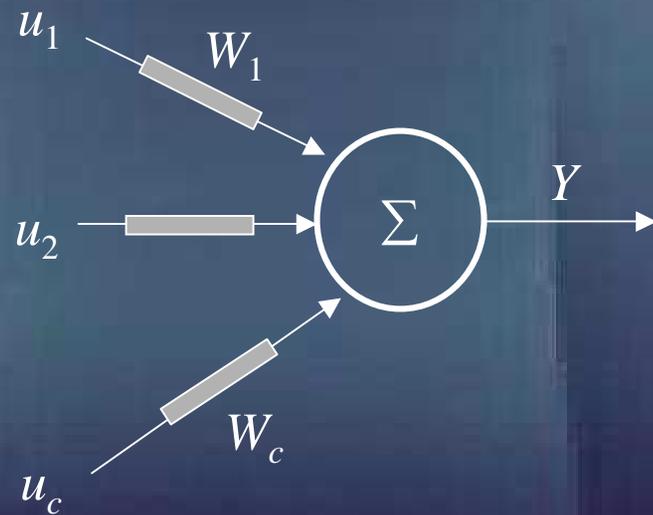
$$Q = \sum_{i=1}^c \sum_{k=1}^N u_{ik}^m \|\mathbf{x}_k - \mathbf{v}_i\|^2$$

$$u_{ik} = \frac{w_{jk}}{\sum_{j=1}^c \left( \frac{\|\mathbf{x} - \mathbf{v}_j\|}{\|\mathbf{x} - \mathbf{v}_j\|} \right)^{2/(m-1)}}$$

$$\mathbf{v}_i = \frac{\sum_{k=1}^N u_{ik}^m \mathbf{x}_k}{\sum_{k=1}^N u_{ik}^m}$$

# **14.3 Granular neuron as a generic processing element in granular networks**

# Granular neuron



$$Y = N(u_1, \dots, u_c, W_1, \dots, W_c) = \sum_{\oplus} (W_i \otimes u_i)$$

$$W_i = [w_{i-}, w_{i+}]$$

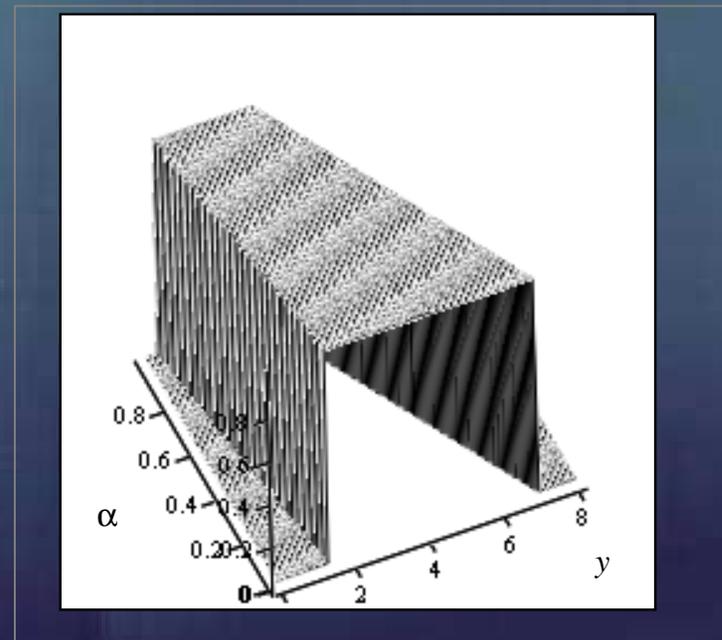
$$W_i \otimes u_i = [w_{i-}u_i, w_{i+}u_i]$$

# Interval-valued connections

$$W_i = [w_{i-}, w_{i+}]$$

$$W_i \otimes u_i = [w_{i-}u_i, w_{i+}u_i]$$

$$Y = \left[ \sum_{i=1}^c w_{i-}u_i, \sum_{i=1}^c w_{i+}u_i \right]$$



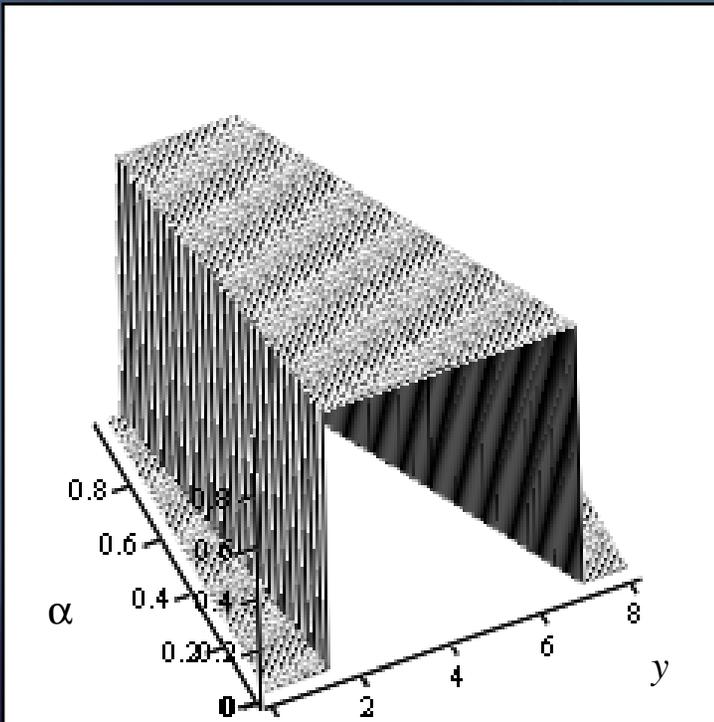
$$u_1 = \alpha$$

$$u_2 = 1 - \alpha$$

$$W_1 = [0.3, 3]$$

$$W_2 = [1.4, 7]$$

# Example



$$u_1 = \alpha$$

$$u_2 = 1 - \alpha$$

$$W_1 = [0.3, 3]$$

$$W_2 = [1.4, 7]$$

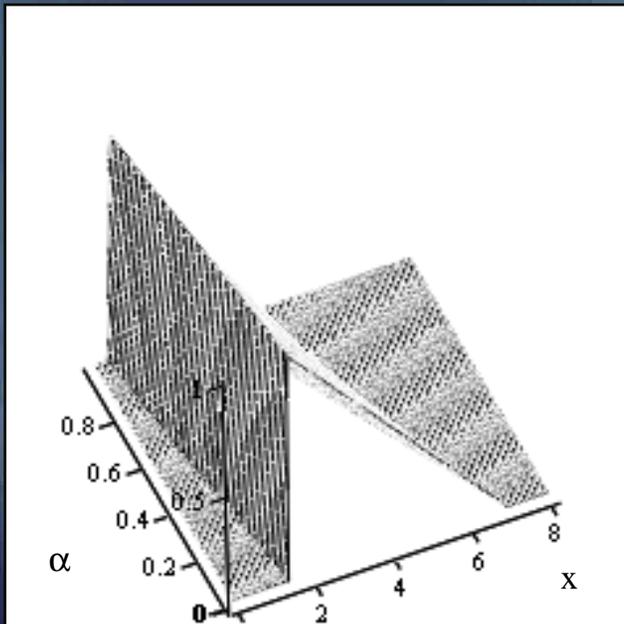
# Fuzzy set-valued connections

$$W_i \otimes u_i = \sup_{w: y=wu_i} W_i(w) = W_i(y / u_i)$$

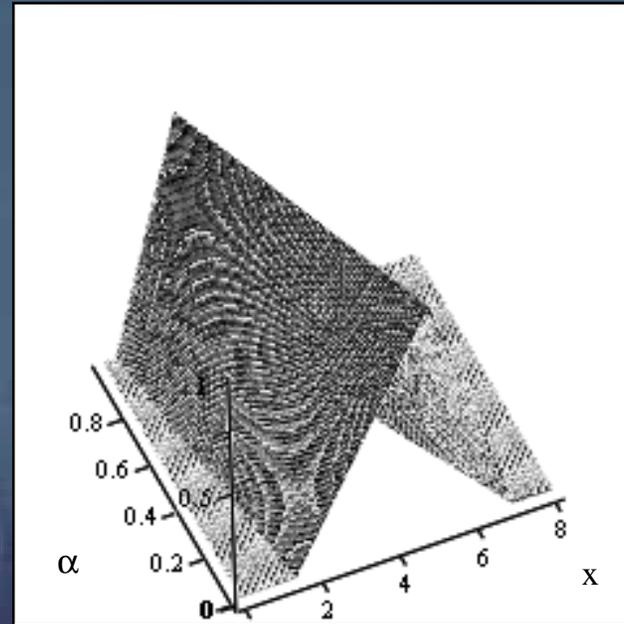
$$Y = Z_1 \oplus Z_2 \oplus \dots \oplus Z_n$$

$$Y(y) = \sup_{y=y_1+\dots+y_c} \{\min(Z_1(y_1), \dots, Z_c(y_c))\}$$

# Example



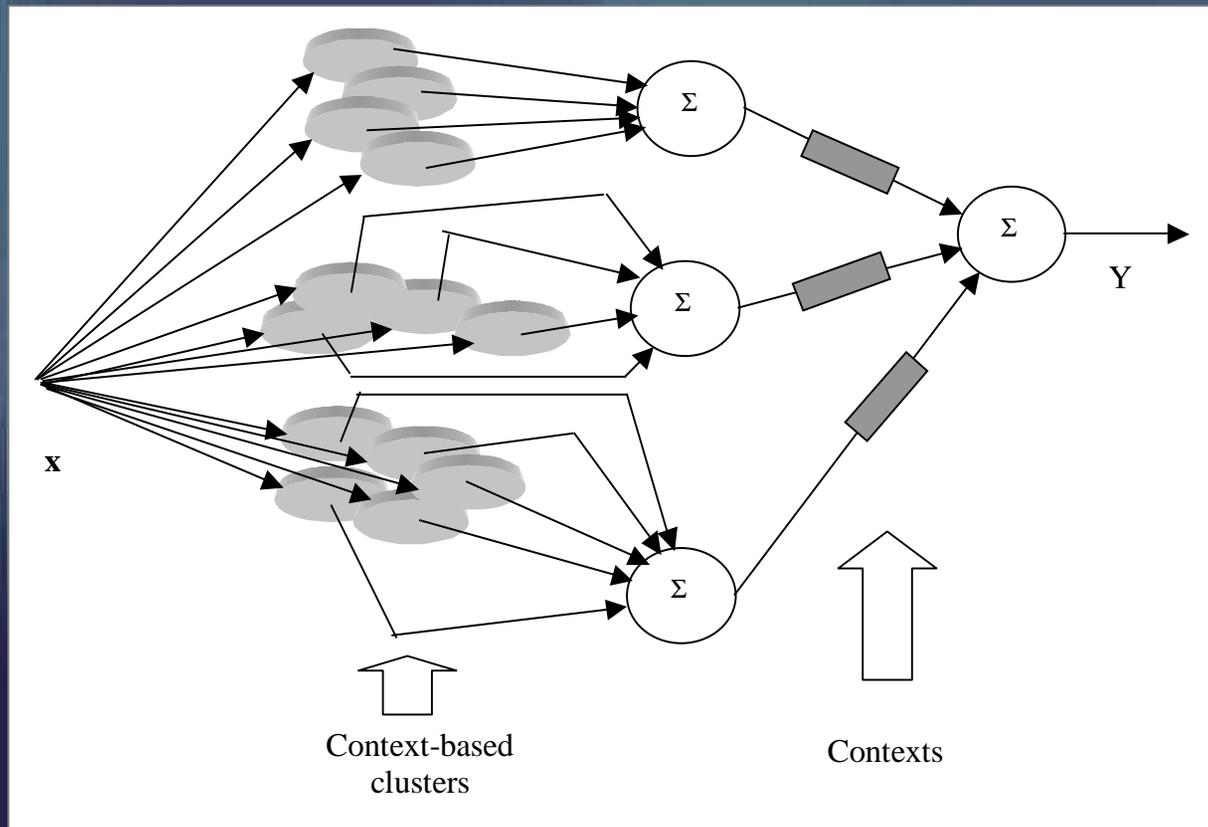
$$W_1 = \langle 0.3, 0.5, 3.0 \rangle$$
$$W_2 = \langle 1.4, 1.5, 7.0 \rangle$$



$$W_1 = \langle 0.3, 2.0, 3.0 \rangle$$
$$W_2 = \langle 1.4, 5.0, 7.0 \rangle$$

# 14.4 Architecture of granular models based on conditional fuzzy clustering

# Overall architecture of granular models



- Development phases of granular models

  - 1– form fuzzy sets of context

  - 2– conditional clustering based on the contexts

- Features of granular models

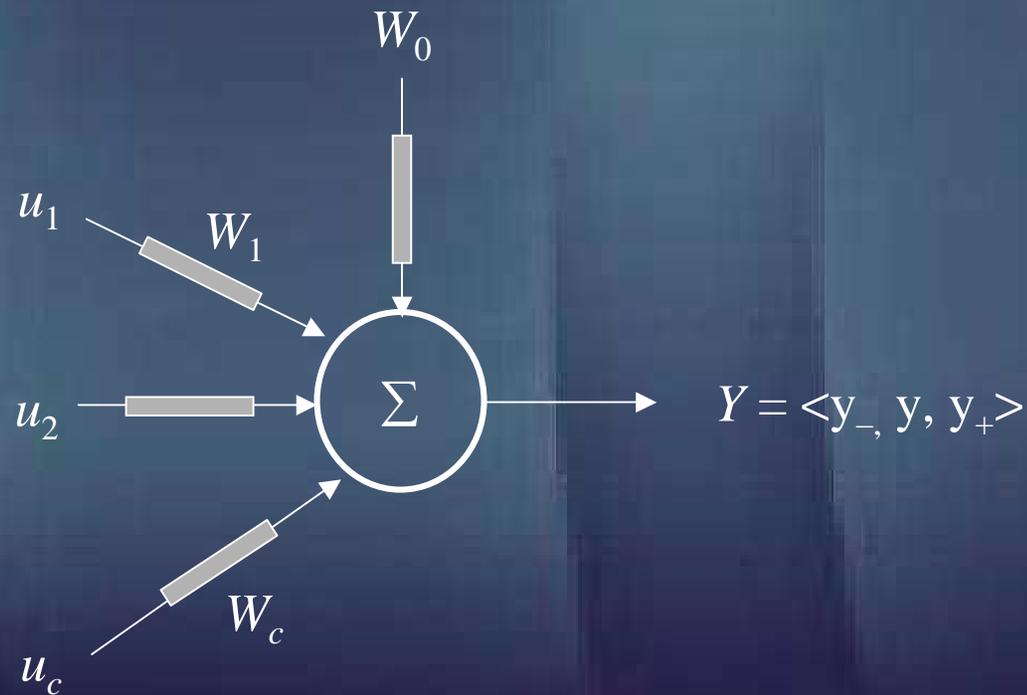
  - web of associations between information granules

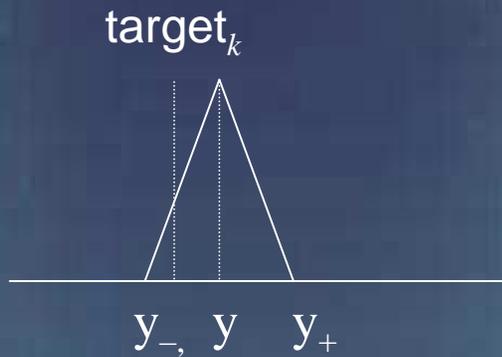
  - inherently granular models (granular outputs for numeric inputs)

  - design using rapid prototyping scheme

# 14.5 Refinements of granular models

# Bias of granular neurons





$$w_0 = -\frac{1}{N} \sum_{k=1}^N (\text{target}_k - y_k)$$

$$\sum_{t=1}^p z_t w_{t-} + w_0$$

- lower bound

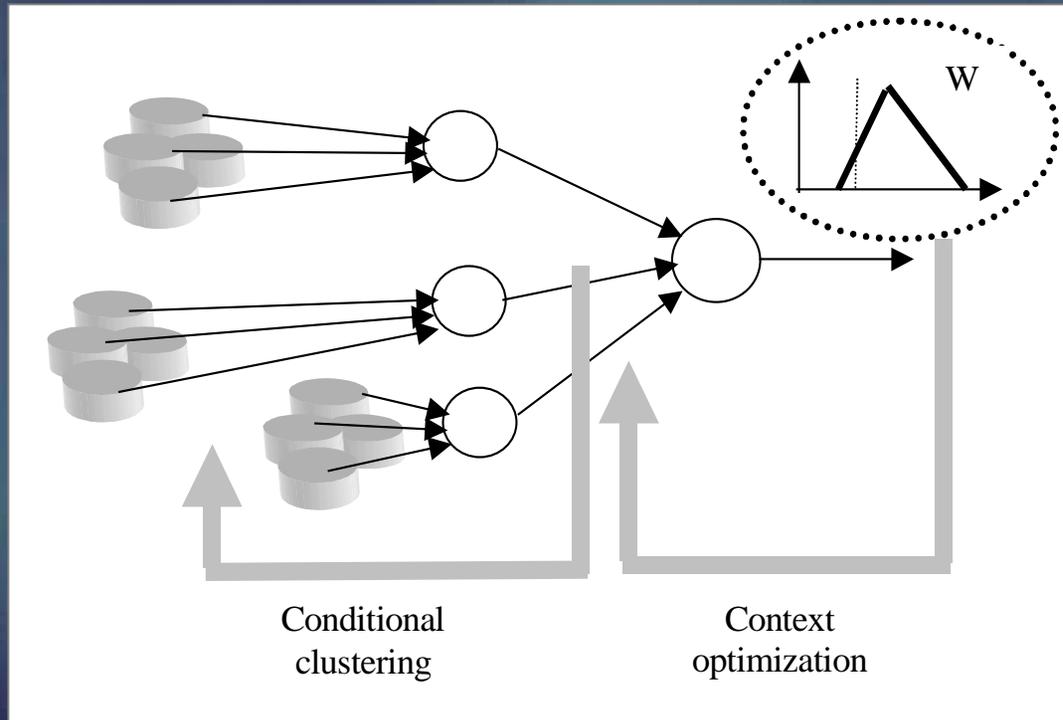
$$\sum_{t=1}^p z_t w_t + w_0$$

- modal value

$$\sum_{t=1}^p z_t w_{t+} + w_0$$

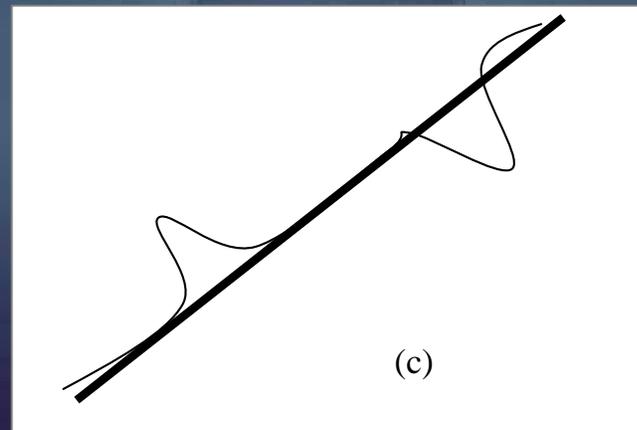
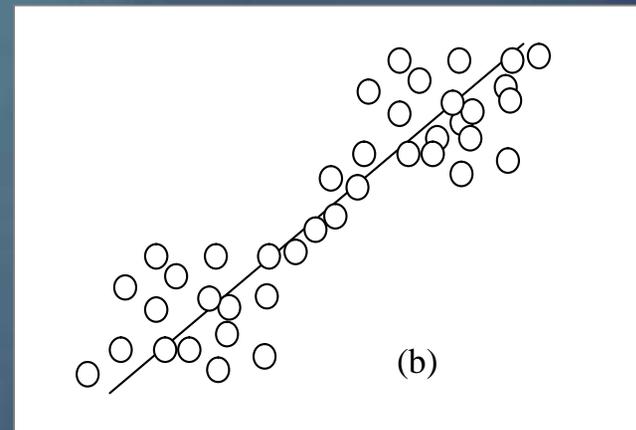
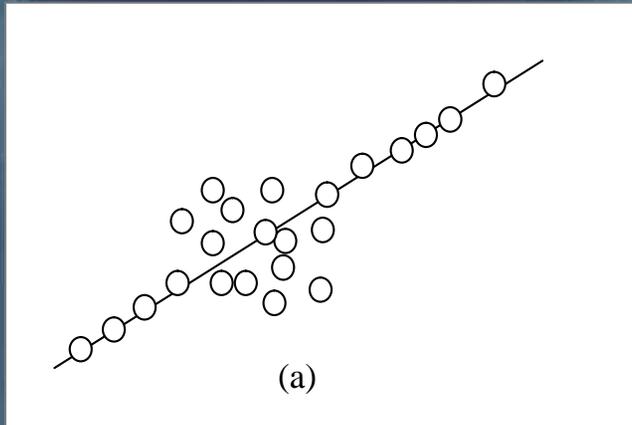
- upper bound

# Refinement of contexts



$$\max_{\mathbf{P}} \frac{1}{N} \sum_{k=1}^N Y(\mathbf{x}_k)(\text{target}_k) \quad \text{or} \quad \min_{\mathbf{P}} \frac{1}{N} \sum_{k=1}^N (b_k - a_k)$$

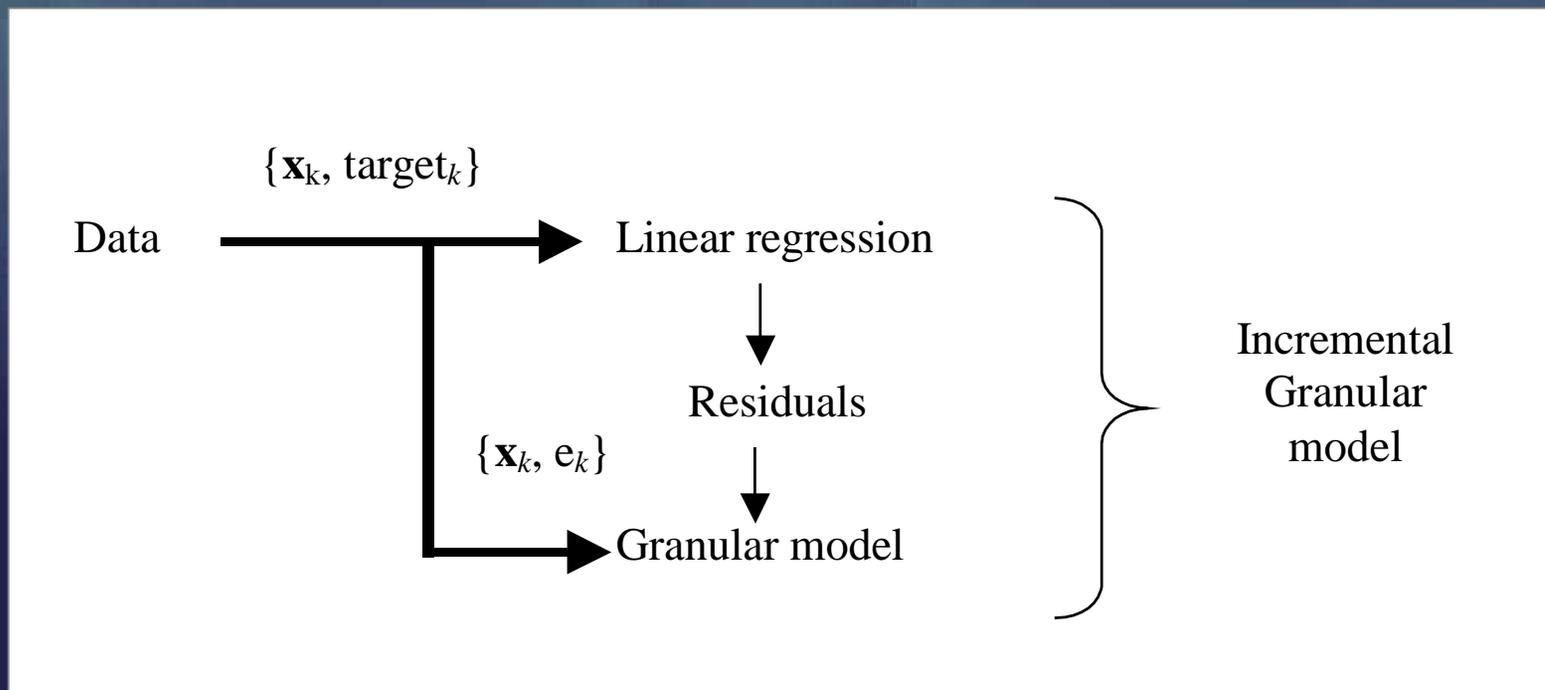
# 14.6 Incremental granular models



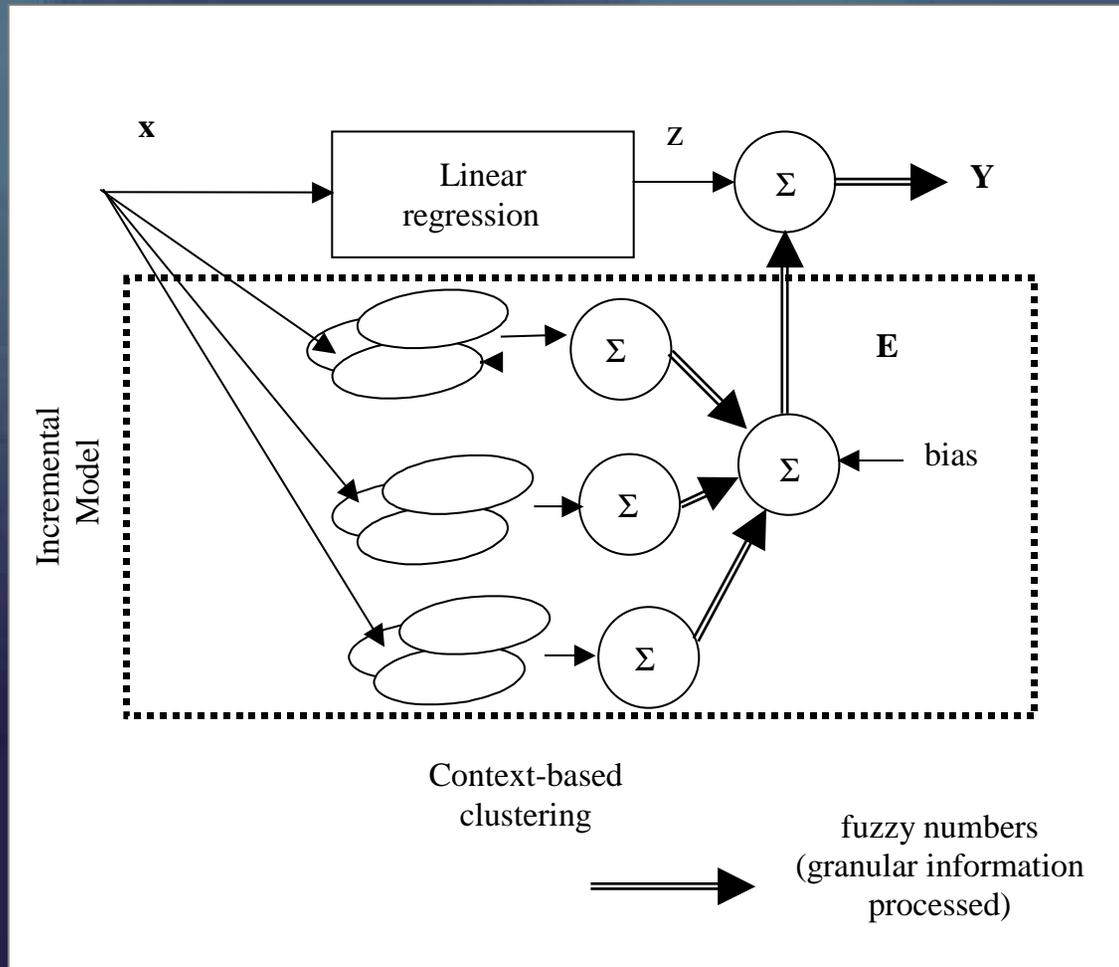
Fuzzy model = linear regression + local granular models

# The principle of incremental fuzzy models and its design and architecture

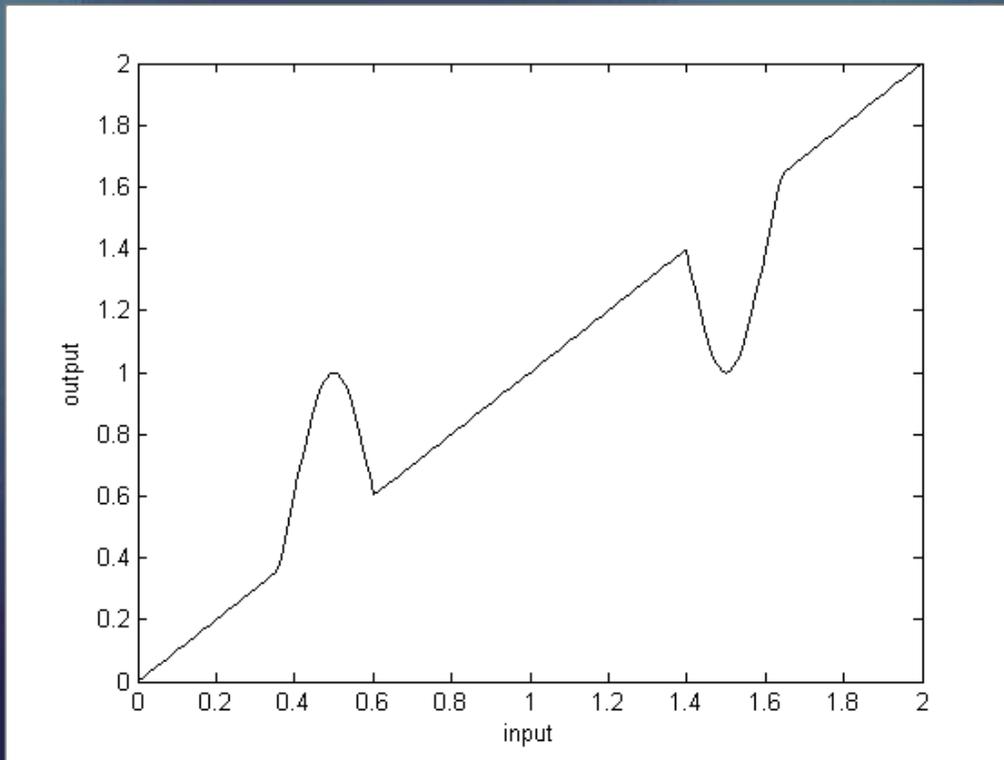
## General flow of development



# Overall flow processing of incremental granular models



# Example



$$G(x) = \exp\left(\frac{-(x-m)^2}{2\sigma^2}\right)$$

$$\text{spiky}(x) = \begin{cases} \max(x, G(x)) & 0 \leq x \leq 1 \\ \min(x, -G(x) + 2) & 1 < x \leq 2 \end{cases}$$

$$m = 0.5 \quad \sigma = 0.1$$

## RMSE values (means and standard deviation) – Training Data

		No. of contexts ( $p$ )			
		3	4	5	6
No. of clusters per context ( $c$ )	2	0.148±0.013	0.142 ± 0.018	0.136 ± 0.005	0.106 ± 0.006
	3	0.141 ± 0.012	0.131 ± 0.008	0.106 ± 0.008	0.087 ± 0.006
	4	0.143 ± 0.006	0.124 ± 0.007	0.095 ± 0.007	0.078 ± 0.005
	5	0.131 ± 0.012	0.111 ± 0.007	0.077 ± 0.008	0.073 ± 0.006
	6	0.126 ± 0.011	0.105 ± 0.005	0.072 ± 0.007	0.061 ± 0.007

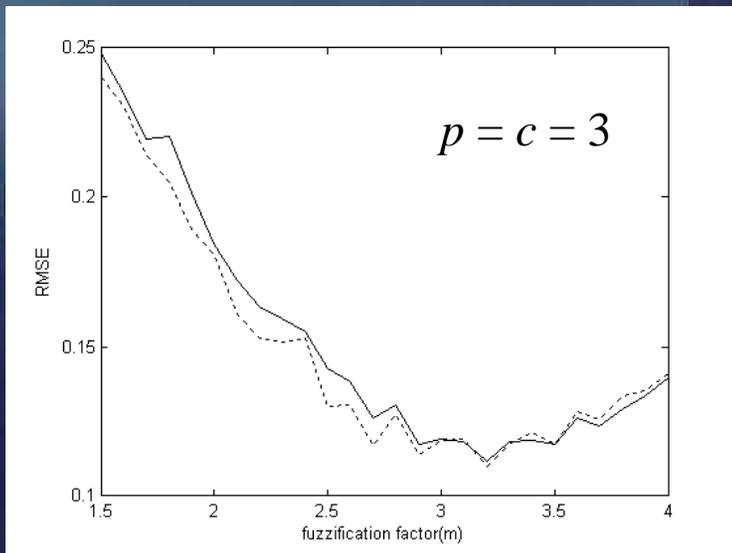
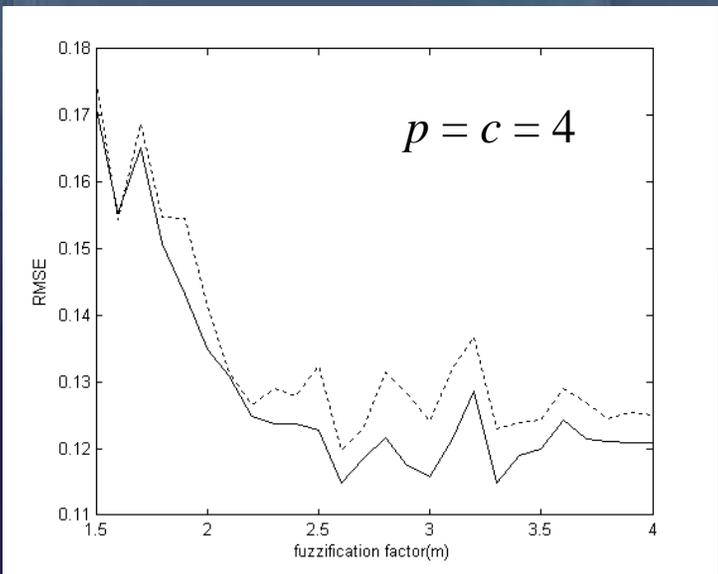
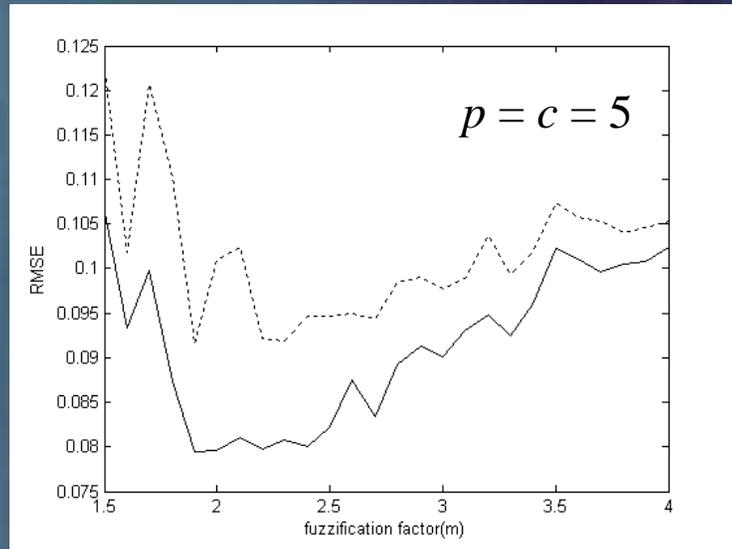
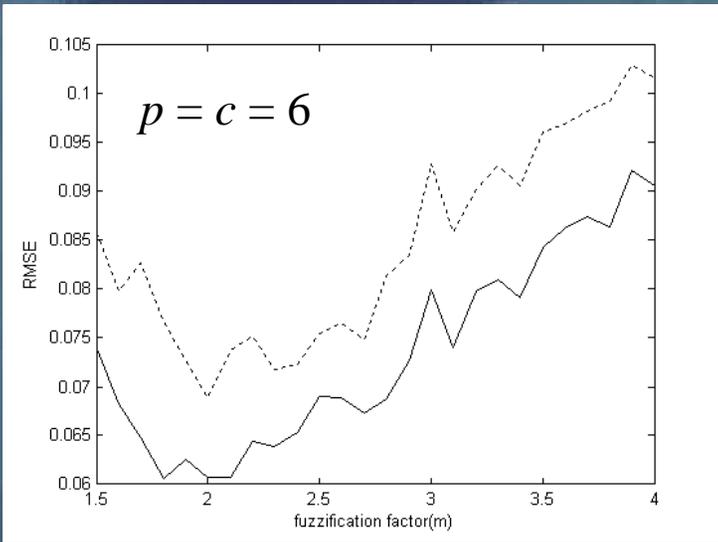
$$\text{RMSE} = \sqrt{\frac{1}{N} \sum_{k=1}^N (y_k - \text{target}_k)^2}$$

## RMSE values (means and standard deviation) – Testing Data

		No. of contexts ( $p$ )			
		3	4	5	6
No. of clusters per context ( $c$ )	2	$0.142 \pm 0.016$	$0.139 \pm 0.028$	$0.139 \pm 0.012$	$0.114 \pm 0.007$
	3	$0.131 \pm 0.007$	$0.125 \pm 0.017$	$0.115 \pm 0.009$	$0.096 \pm 0.009$
	4	$0.129 \pm 0.014$	$0.126 \pm 0.014$	$0.101 \pm 0.009$	$0.085 \pm 0.012$
	5	$0.123 \pm 0.005$	$0.119 \pm 0.016$	$0.097 \pm 0.008$	$0.082 \pm 0.010$
	6	$0.119 \pm 0.016$	$0.114 \pm 0.015$	$0.082 \pm 0.011$	$0.069 \pm 0.007$

## Optimal Values for fuzzification coefficient

		No. of contexts ( $p$ )			
		3	4	5	6
No. of clusters per context ( $c$ )	2	3.5	4.0	3.8	3.1
	3	3.2	3.9	3.5	3.1
	4	3.0	2.7	2.6	2.6
	5	3.1	2.8	2.2	2.4
	6	3.0	2.5	2.2	2.0

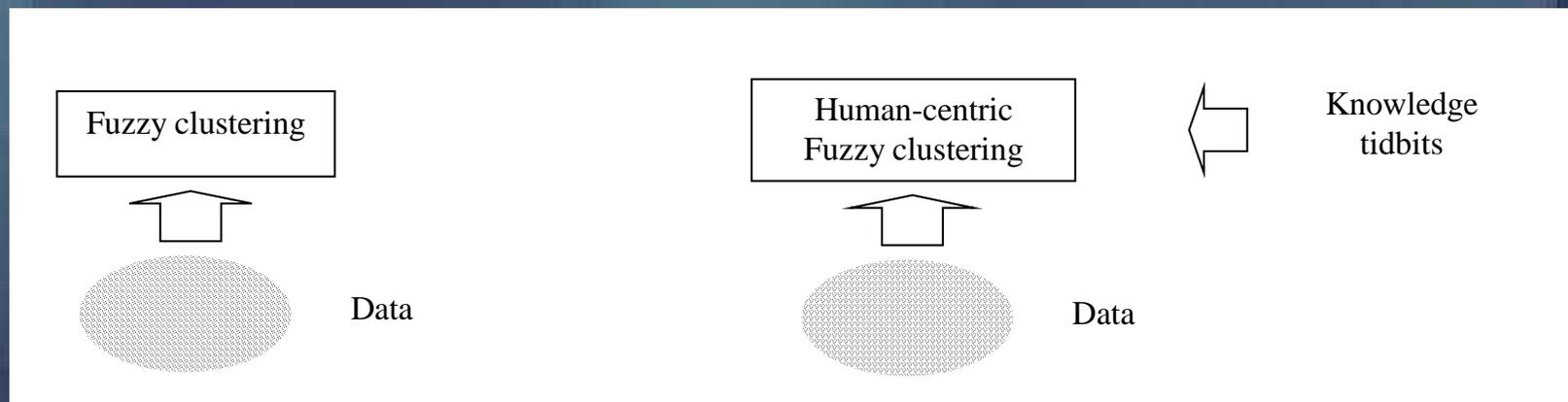


———— Training data

----- Testing data

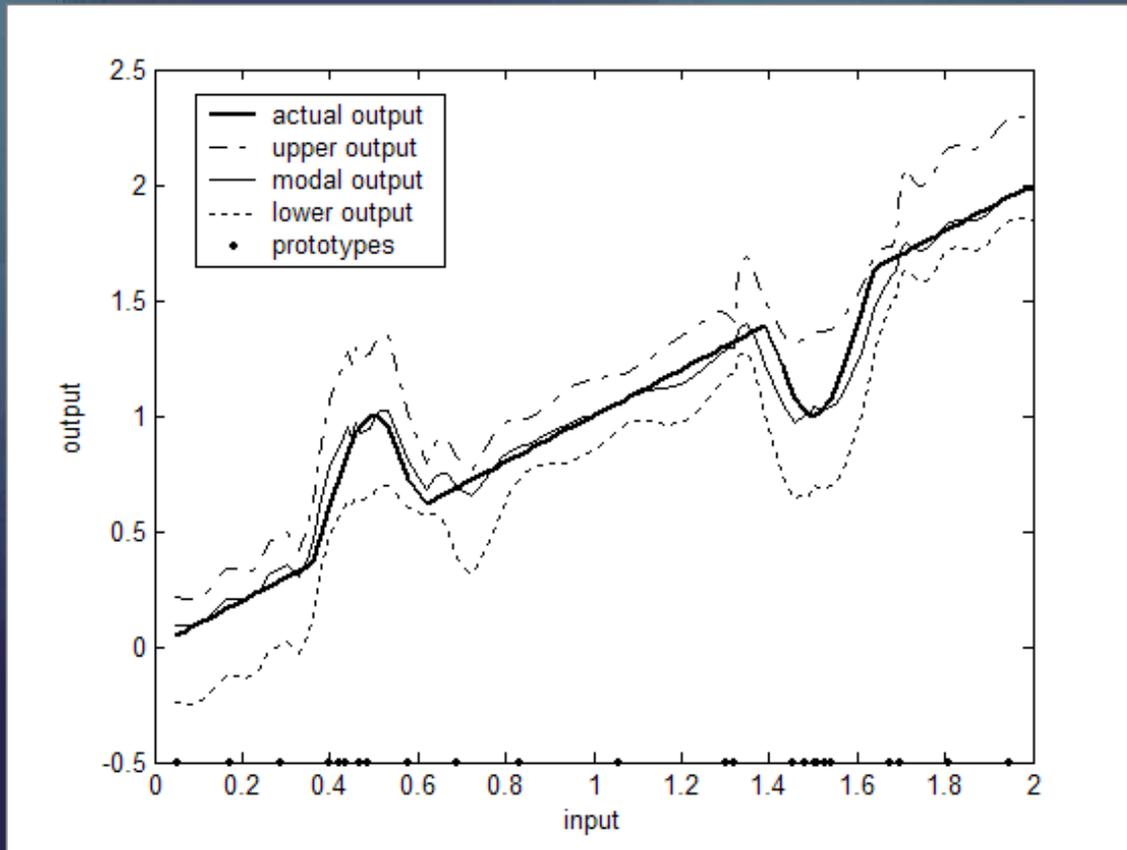
# 14.7 Human-Centric fuzzy clustering

# Human-Centric clustering



- Human-Centric  $\equiv$  knowledge-Based clustering
- Clusters reflect human-driven customization
- Clustering algorithms consider knowledge about data

# Example

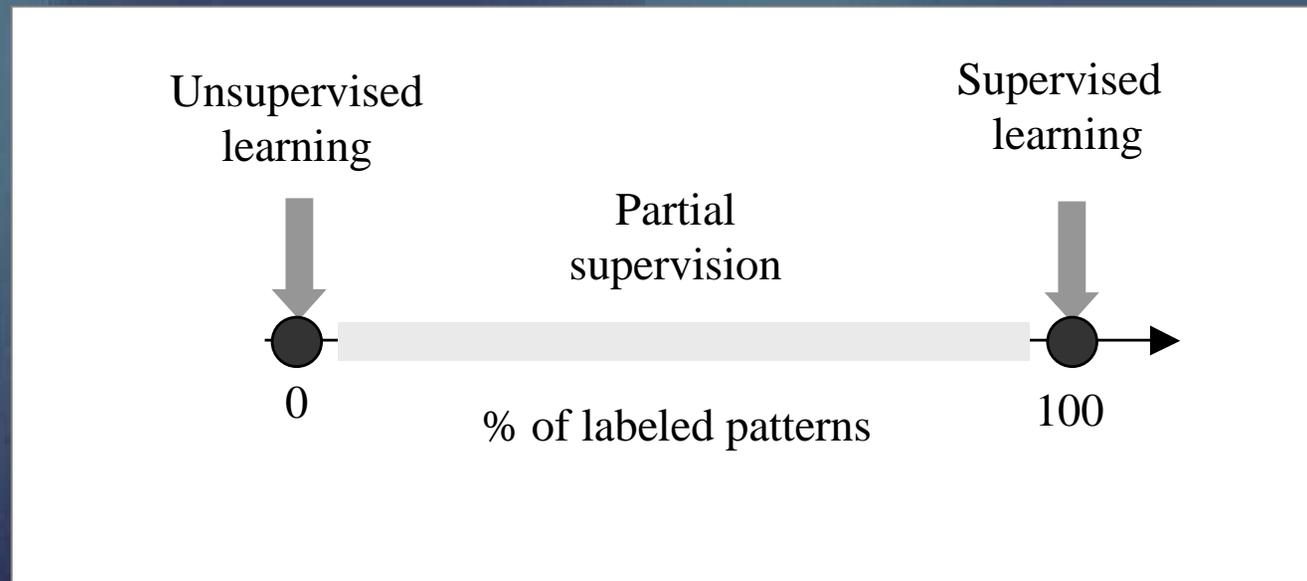


$c = 5.0$   
 $p = 5.0$   
 $m = 2.2$

# Human-Centric clustering approaches

- fuzzy clustering with partial supervision
  - human-centric clusters
- proximity-based fuzzy clustering

# Fuzzy clustering with partial supervision



- involves a subset of labeled patterns
- subset of labeled patterns comes with class membership

# Clustering algorithm

$$Q = \sum_{i=1}^c \sum_{k=1}^N u_{ik}^2 d_{ik}^2 + \alpha \sum_{i=1}^c \sum_{k=1}^N (u_{ik} - f_{ik} b_k)^2 d_{ik}^2$$

$$\mathbf{b} = (b_1, b_2, \dots, b_N)$$

$b_k = 1$  if pattern  $\mathbf{x}_k$  is labeled,  $b_k = 0$  otherwise

$$F = [f_{ik}] \quad i = 1, 2, \dots, c; \quad k = 1, 2, \dots, N$$

$F$  contains membership grades assigned to patterns  
 $\alpha$  = weight factor to capture effect of partial supervision

# Development of human-centric clusters

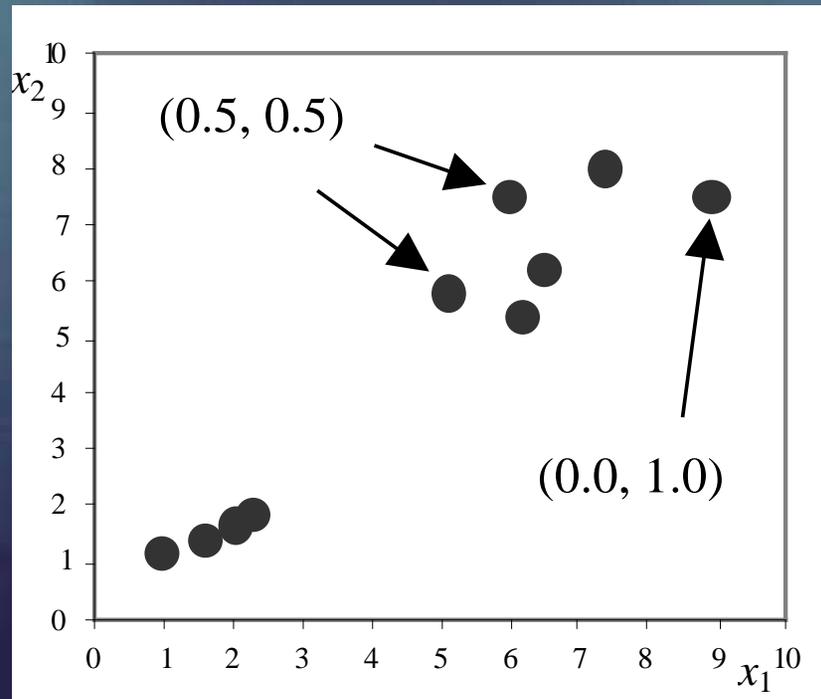
$$V = \sum_{i=1}^c \sum_{k=1}^N u_{ik}^2 d_{ik}^2 + \alpha \sum_{i=1}^c \sum_{k=1}^N (u_{ik} - f_{ik} b_k)^2 d_{ik}^2 - \lambda \left( \sum_{i=1}^c u_{ik} - 1 \right)$$

$$u_{ik} = \frac{1}{1 + \alpha} \left[ \frac{1 + \alpha \left( 1 - b_k \sum_{i=1}^c f_{ik} \right)}{\sum_{j=1}^c \left( \frac{d_{ik}}{d_{jk}} \right)^2} + \alpha f_{ik} b_k \right]$$

$$\mathbf{v}_s = \frac{\sum_{k=1}^N \psi_{sk} \mathbf{x}_k}{\sum_{k=1}^N \psi_{sk}}$$

$$\psi_{sk} = u_{ik}^2 + (u_{ik} - f_{ik} b_k)^2$$

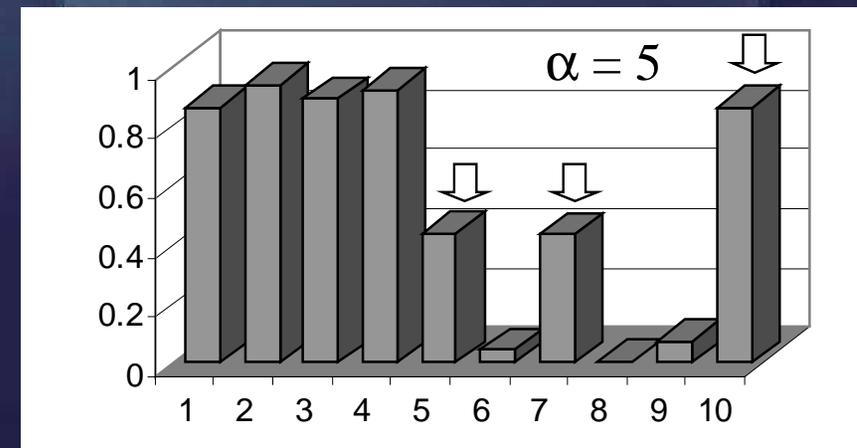
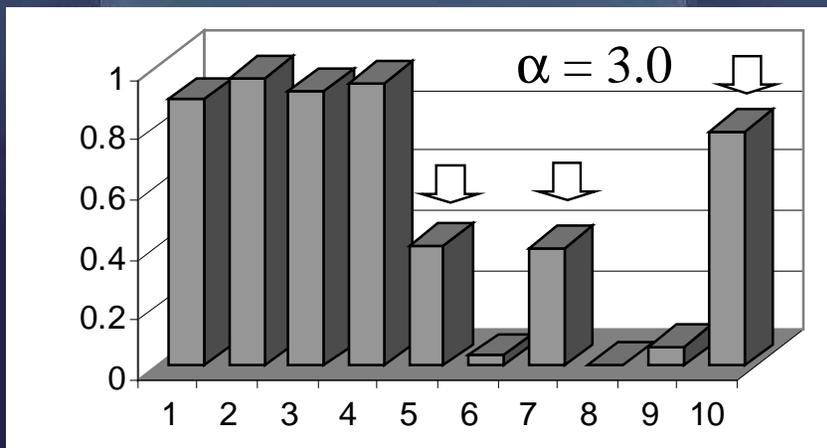
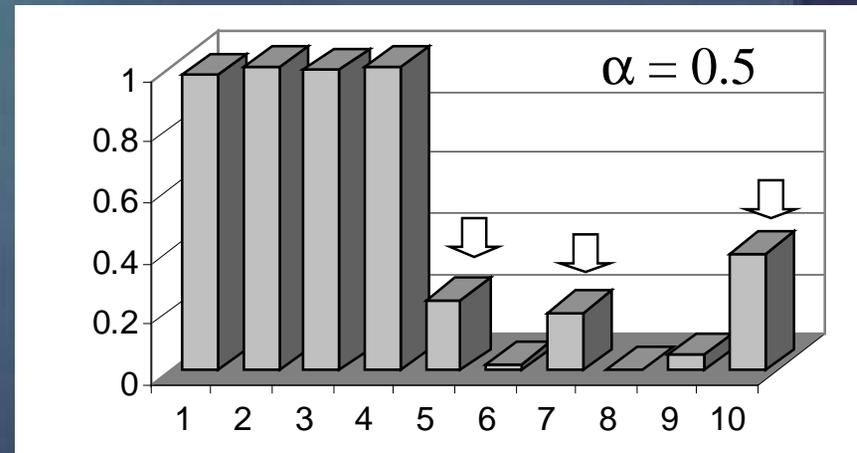
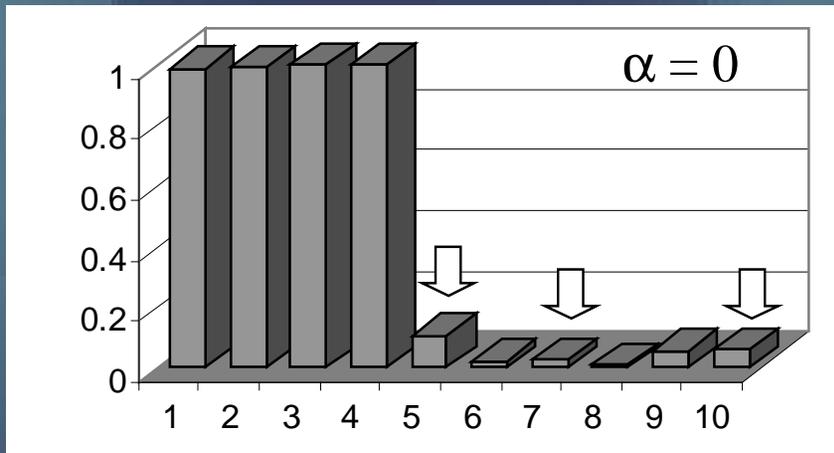
# Example



Tidbits (hints)

Membership grades

# Membership grades of patterns



# Proximity-based fuzzy clustering

- Proximity between two objects (patterns)
  - $\text{prox}(a, b) = \text{prox}(b, a)$       symmetry
  - $\text{prox}(a, a) = 1$       reflexivity
- Collection of patterns: proximity relation (matrix form)  $P$

# Proximity- based fuzzy clustering

$$\hat{p}[k_1, k_2] = \sum_{i=1}^c \min(u_{ik_1}, u_{ik_2})$$

Patterns:  $\mathbf{x}_{k_1}, \mathbf{x}_{k_2}$

$$\hat{P} = [\hat{p}[k_1, k_2]]$$

$k_1, k_2 = 1, \dots, N$

$$V = \sum_{k_1=1}^N \sum_{k_2=1}^N (\hat{p}[k_1, k_2] - p[k_1, k_2])^2 b[k_1, k_2] d[k_1, k_2]$$

# P-FCM clustering algorithm

**procedure** P-FCM-CLUSTERING ( $\mathbf{X}$ ) **returns** cluster centers and partition matrix

**input:** data set  $\mathbf{X}=\{\mathbf{x}_k, k=1,\dots,N\}$

**local:** fuzzification coefficient:  $m$

thresholds:  $\delta, \varepsilon$

INITIALIZE-PARTITION-MATRIX

**repeat until** distance two successive partition matrices  $\leq \delta$

run FCM

**repeat until** values of  $V$  over successive iterations  $\leq \varepsilon$

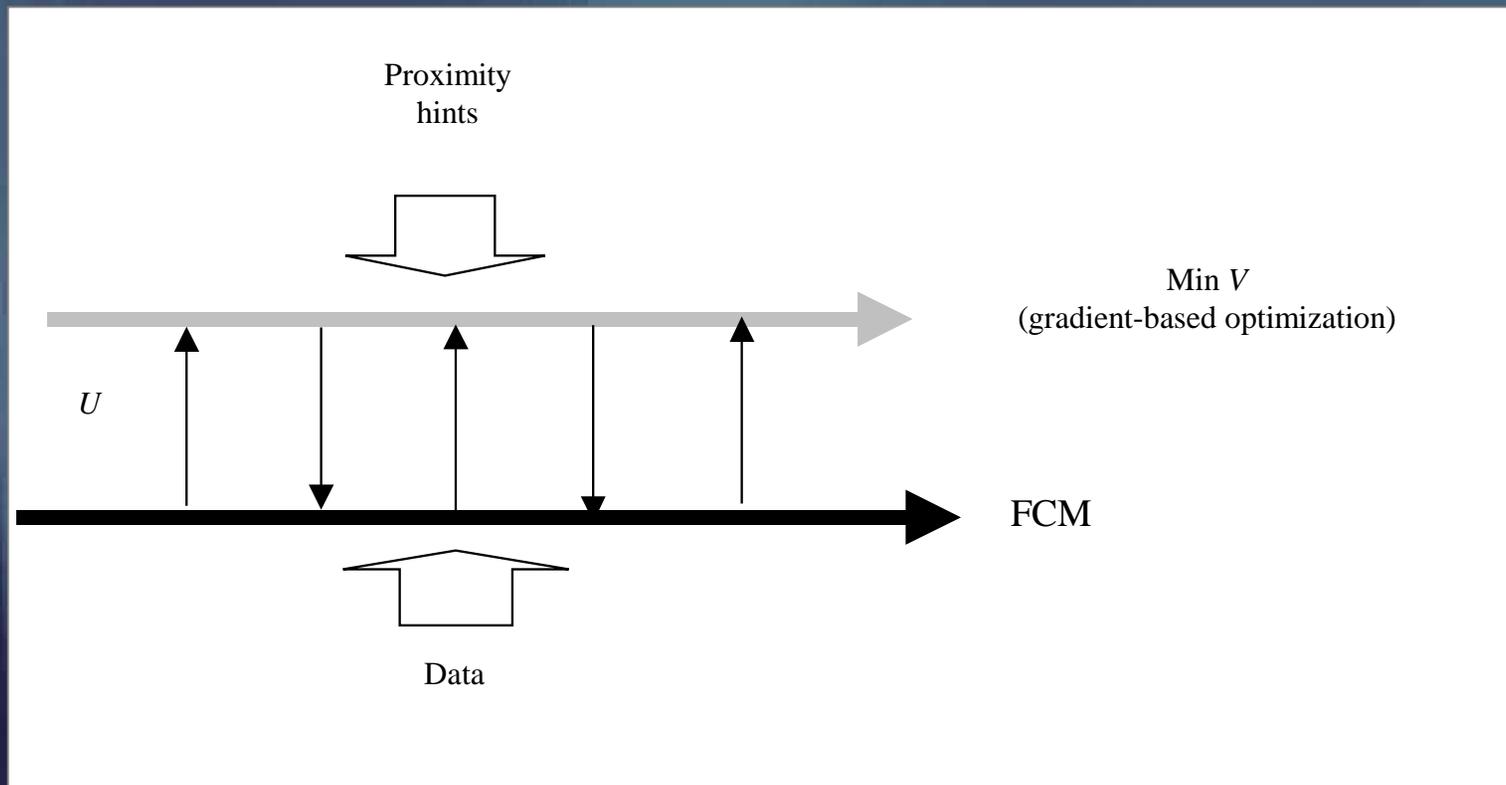
minimize  $V$

compute  $u_{ik}$

compute  $\mathbf{v}_s$

**return** cluster centers and partition matrix

# P-FCM optimization steps

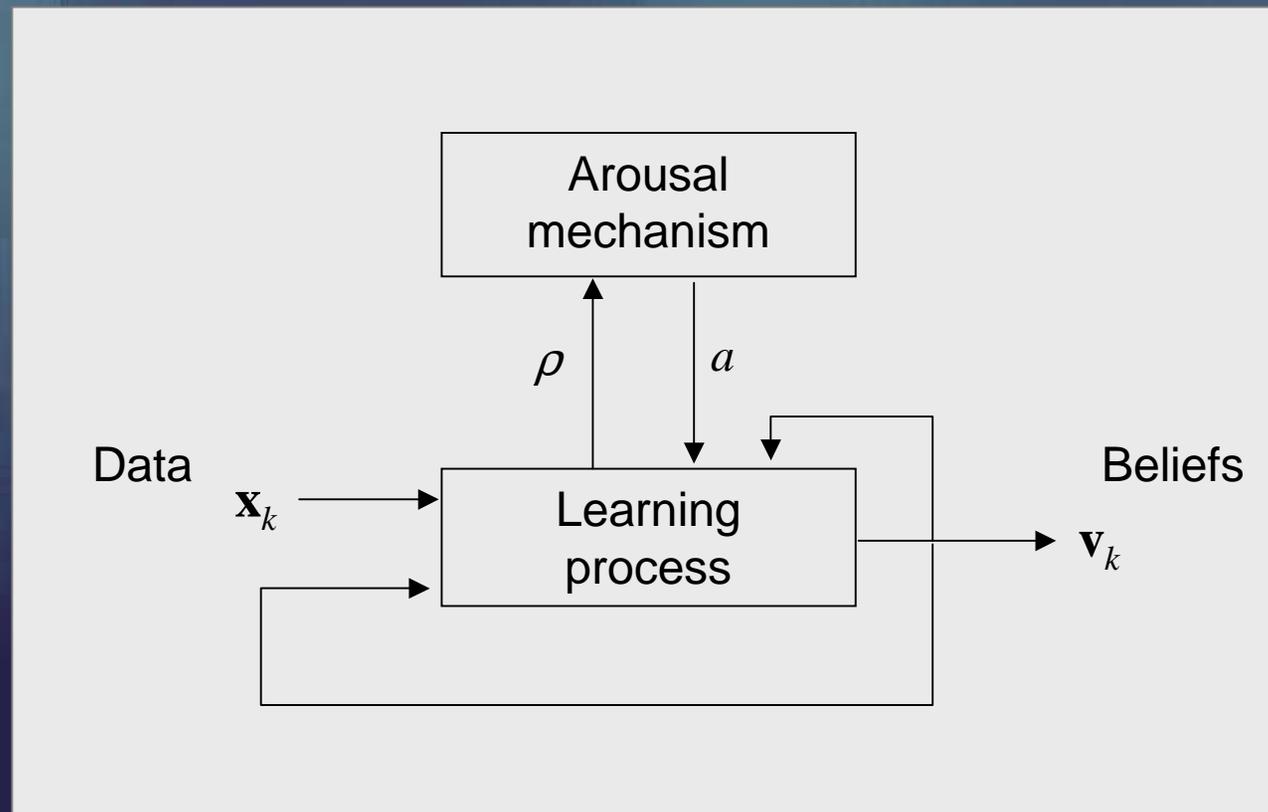


# Interaction aspects of sources of information in the P-FCM

- P-FCM augments FCM adding extra optimization using patterns
- P-FCM reconcile structural and domain information
- Computationally, P-FCM does not affect size of original dataset
- P-FCM dwells on the core part of FCM optimization scheme

# 14.8 Participatory learning fuzzy clustering

# Participatory learning



# Participatory learning updates

$$\mathbf{v}_{k+1} = \mathbf{v}_k + \alpha(\rho)^{1-a_k} (\mathbf{x}_k - \mathbf{v}_k)$$

$$\rho_k = 1 - d_k \quad d_k = \|\mathbf{x}_k - \mathbf{v}_k\|$$

$$a_{k+1} = a_k + \beta((1 - \rho_{k+1}) - a_k)$$

$$\mathbf{x}_k \in [0,1]^n, \quad a_k \in [0,1], \quad \beta \in [0,1]$$

# Distance measure and membership degree assignment

$$d_{ik} = (\mathbf{x}_k - \mathbf{v}_i)^T (\det(f_i))^{1/N} F_i^{-1} (\mathbf{x}_k - \mathbf{v}_i)$$

$$F_i = \frac{\sum_{k=1}^N u_{ik}^m (\mathbf{x}_k - \mathbf{v}_i)(\mathbf{x}_k - \mathbf{v}_i)^T}{\sum_{k=1}^N u_{ik}^m}$$

$$u_{ik} = \frac{1}{\sum_{j=1}^c (d_{ik} / d_{jk})^{2/m-1}}$$

Mahalanobis distance

# PL clustering algorithm (off-line)

**procedure** OFF-LINE-PARTICIPATORY ( $X$ ) **returns** cluster centers and partition matrix

**input:** data set:  $X = \{\mathbf{x}_k, k = 1, \dots, N\}$

**local:** cluster membership parameter:  $m$

threshold:  $\tau$

learning rates:  $\alpha, \beta$

parameters:  $\varepsilon, l_{\max}$

$V = \text{INITIALIZE-CLUSTER-CENTERS}(X)$

$l = 1$

**until** stop = TRUE **do**

**for**  $k = 1:N$

$\text{CLUSTER-LEARNING}(\mathbf{x}_k, V)$

**if**  $\|\Delta V\| \leq \varepsilon$  and  $l \geq l_{\max}$  **then** update  $U$ , set stop = TRUE

**else**  $l = l + 1$

**return**  $V, U$

# PL clustering algorithm (on-line)

**procedure** OFF-LINE-PARTICIPATORY ( $\mathbf{x}$ ) **returns** cluster centers and partition matrix

**input:** data:  $\mathbf{x}$

**local:** cluster membership parameter:  $m$

threshold:  $\tau$

learning rates:  $\alpha, \beta$

parameters:  $\varepsilon, l_{\max}$

$V = \text{INITIALIZE-CLUSTER-CENTERS}(\mathbf{x})$

**do** forever

$\text{CLUSTER-LEARNING}(\mathbf{x}, V)$

**return**  $V, U$

# Clustering learning procedure

**procedure** CLUSTER-LEARNING( $\mathbf{x}$ ) **returns** cluster centers and partition matrix

**input:**  $\mathbf{x}_k = \mathbf{x}$

**for**  $i = 1:c$

  compute  $d_{ik}$

  compute  $\rho_{ik}$

  compute  $a_{ik}$

**if**  $a_{ik} \leq \tau$  for all  $i = 1, \dots, c$

**then** update  $\mathbf{v}_s$ , compute  $U$

**else** create new cluster center

**for**  $i = 1:c$

**for**  $j = (i + 1):c$

          compute  $\rho_{vi}$

          compute  $\lambda_{vi}$

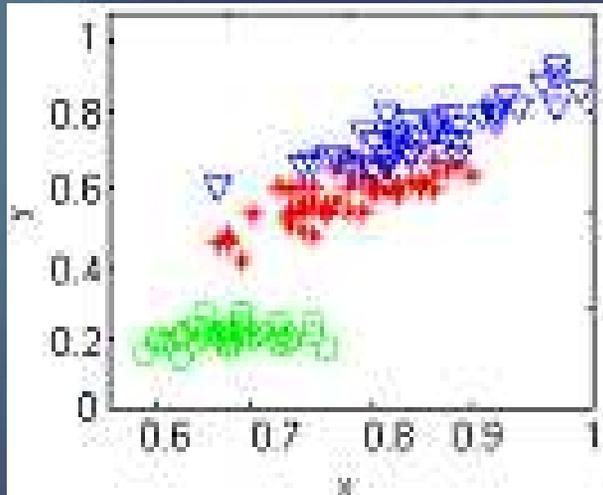
**if**  $\lambda_{vi} \leq 0.95 \tau$

**then** eliminate  $\mathbf{v}_i$  and update  $U$

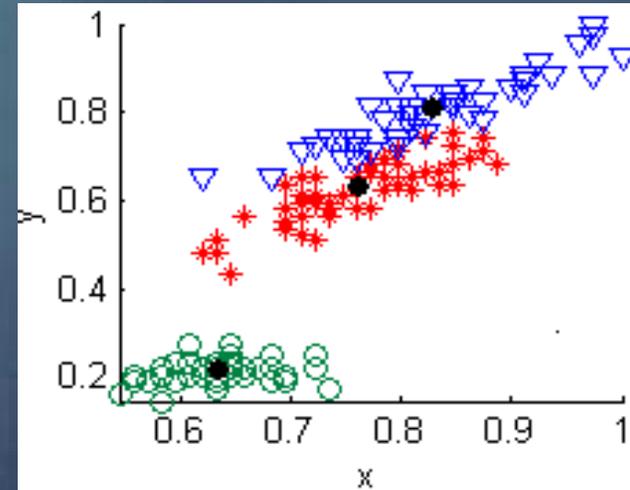
**return**  $V, U$

$$s = \arg \max_i \{\rho_{ik}\}$$

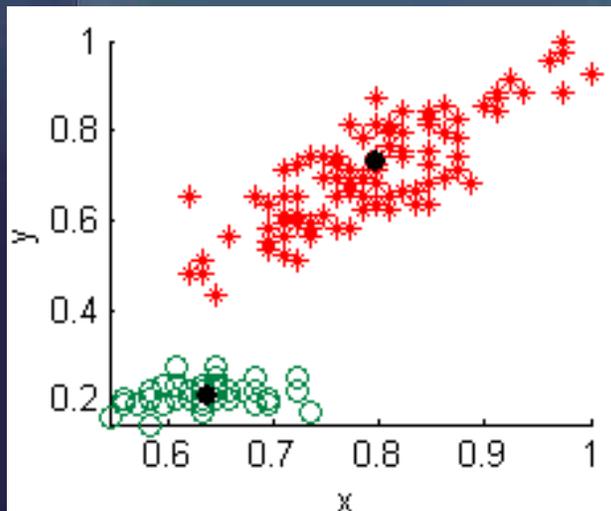
# Example



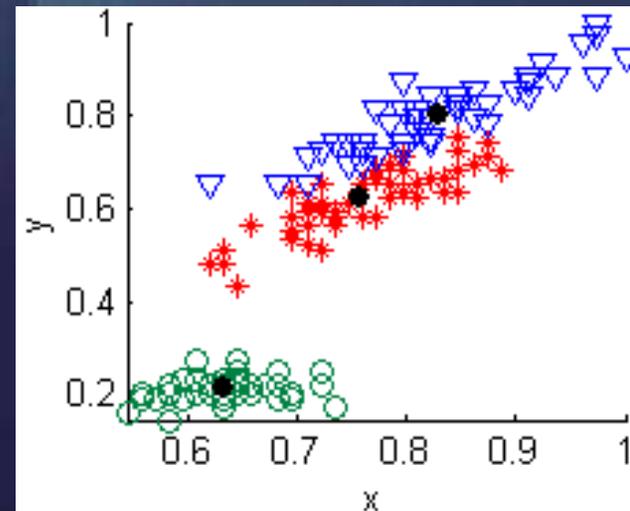
Data



GK

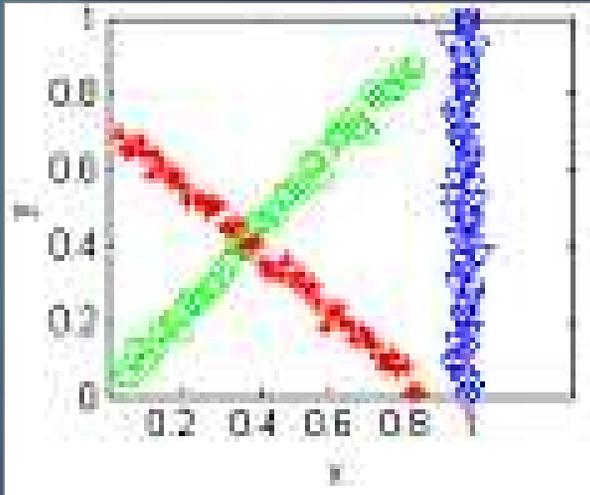


MKFM

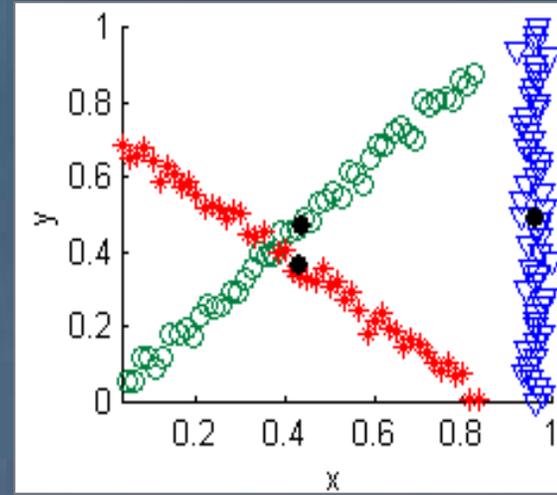


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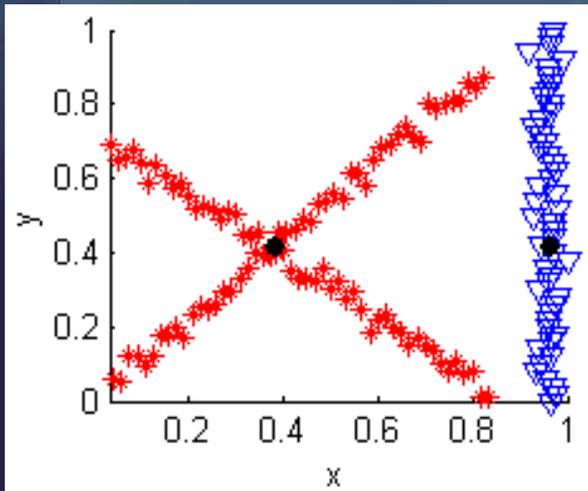
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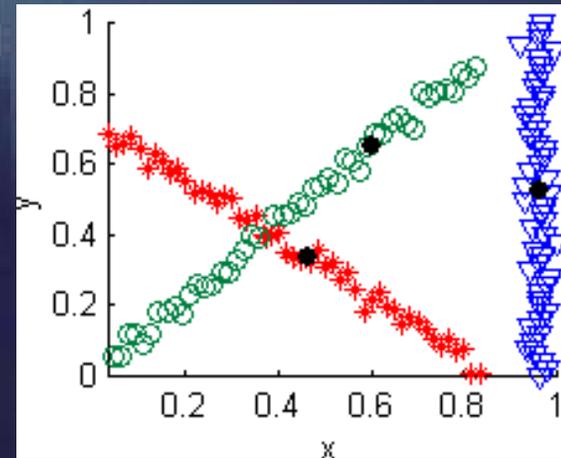
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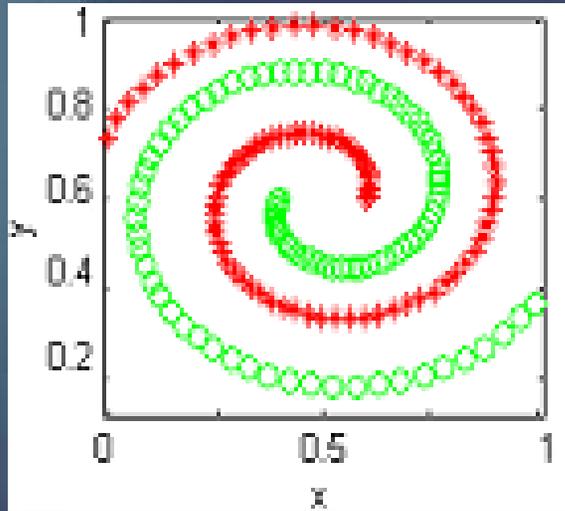


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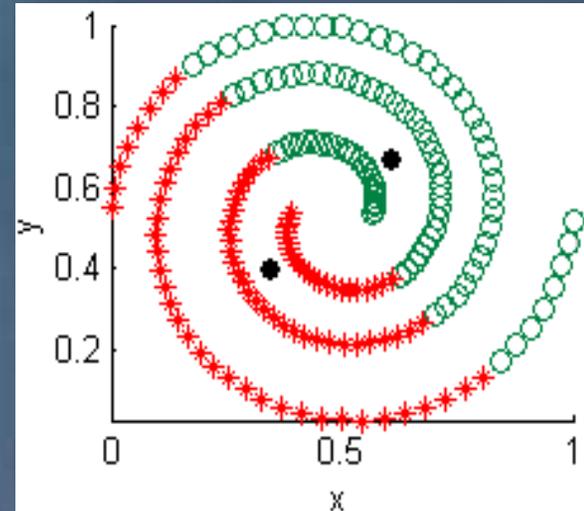


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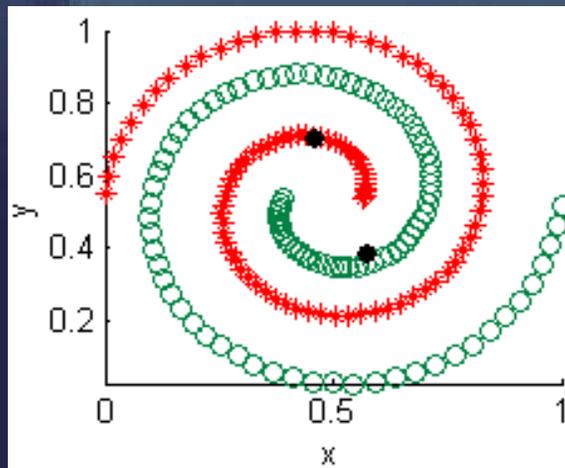
# Example



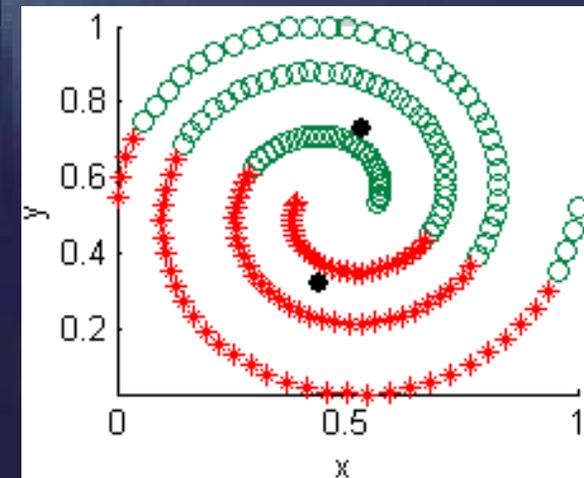
Data



GK



MKFM



PL