

FOUNDATION FOR INTELLIGENT PHYSICAL AGENTS

FIPA Agent Message Transport Envelope Representation in Bit-Efficient Encoding Specification

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39 **Contents**

40	1	Scope	1
41	2	Bit-Efficient Envelope Representation.....	2
42	2.1	Component Name.....	2
43	2.2	ACC Processing of Bit-Efficient Envelope	2
44	2.3	Concrete Message Envelope Syntax.....	3
45	2.4	Notes on the Grammar Rules.....	5
46	3	Examples	7
47	4	References.....	11
48			

48 **1 Scope**

49 This document is part of the FIPA specifications and deals with message transportation between inter-operating agents.
50 This document also forms part of the FIPA Agent Management Specification [FIPA00023] and contains specifications
51 for:

52
53 Syntactic representation of a message envelope in bit-efficient form.

54
55 Informative examples of the bit-efficient envelope syntax are given in *Section 3, Examples*.
56

57

2 Bit-Efficient Envelope Representation

This section gives the concrete syntax for the message envelope specification that must be used to transport messages over a Message Transport Protocol (MTP - see [FIPA00067]). This concrete syntax is designed to complement [FIPA00069].

The message envelope transport syntax is expressed in standard EBNF format (see *Table 1*).

Grammar rule component	Example
Terminal tokens are enclosed in double quotes	"("
Non-terminals are written as capitalised identifiers	Expression
Square brackets denote an optional construct	[" , " OptionalArg]
Vertical bars denote an alternative between choices	Integer Float
Asterisk denotes zero or more repetitions of the preceding expression	Digit*
Plus denotes one or more repetitions of the preceding expression	Alpha+
Parentheses are used to group expansions	(A B)*
Productions are written with the non-terminal name on the left-hand side, expansion on the right-hand side and terminated by a full stop	ANonTerminal = "terminal".
0x?? is a hexadecimal byte	0x00

Table 1: EBNF Rules

N.B. White space is not allowed between tokens.

2.1 Component Name

The name assigned to this component is:

fipa.mts.env.rep.bitefficient.std

2.2 ACC Processing of Bit-Efficient Envelope

According to [FIPA00067], a FIPA compliant ACC is not allowed to modify any element of the envelope that it receives. It is however allowed to update a value in any of the envelope's slots by adding a new ExtEnvelope element at the beginning of the messageEnvelopes sequence. This new element is required to have only those slot values that the ACC wishes to add or update plus a new ReceivedObject element¹.

The following pseudo code algorithm may be used to obtain the latest values for each of the envelope's slots.

```

EnvelopeWithAllSlots := new empty Envelope
while (not all envelopes processed) {
    tempEnvelope = getNextEnvelope;
    foreach slot in an envelope {
        if ((this slot has no value in EnvelopeWithAllSlots)
            AND (this slot has a value in tempEnvelope))
            then copy the value of this slot to EnvelopeWithAllSlots
    }
}

```

EnvelopeWithAllSlots now contains the latest values for all the slots set in the envelope.

¹ The new ReceivedObject is forced, syntactically, to be in all envelopes of the messageEnvelopes sequence except the first one.

2.3 Concrete Message Envelope Syntax

```

93
94
95 MessageEnvelope      = (ExtEnvelope)* BaseEnvelope Payload.
96
97 BaseEnvelope        = BaseEnvelopeHeader (Slot)* EndOfEnvelope.
98
99 ExtEnvelope         = ExtEnvelopeHeader (Slot)* EndOfEnvelope.
100
101 BaseEnvelopeHeader   = BaseMsgId EnvLen ACLRepresentation Date.
102
103 ExtEnvelopeHeader    = ExtMsgId EnvLen ReceivedObject.
104
105 EnvLen               = Len16
106                       | JumboEnvelope.          /* See comment 1 (Section 2.4) */
107
108 JumboEnvelope        = EmptyLen16 Len32.
109
110 BaseMsgId             = 0xFE.
111
112 ExtMsgId              = 0xFD.
113
114 EndOfEnvelope        = EndOfCollection.
115
116 Payload              = /* See comment 2 (Section 2.4) */
117
118 Slot                 = PredefinedSlot
119                       | UserDefinedSlot.          /* See comment 5 (Section 2.4) */
120
121 PredefinedSlot       = 0x02 AgentIdentifierSequence /* to */
122                       | 0x03 AgentIdentifier          /* from */
123                       | 0x04 ACLRepresentation        /* acl-representation */
124                       | 0x05 Comments                 /* comments */
125                       | 0x06 PayloadLength            /* payload-length */
126                       | 0x07 PayloadEncoding          /* payload-encoding */
127                       | 0x08 Encrypted                /* encrypted */
128                       | 0x09 IntendedReceiver         /* intended-receiver */
129                       | 0x0a ReceivedObject           /* received */
130                       | 0x0b TransportBehaviour.      /* transport-behaviour */
131
132 ACLRepresentation    = UserDefinedACLRepresentation
133                       | 0x10 /* fipa.acl.rep.bitefficient.std [FIPA00069] */
134                       | 0x11 /* fipa.acl.rep.string.std [FIPA00070] */
135                       | 0x12. /* fipa.acl.rep.xml.std [FIPA00071] */
136
137 Date                 = BinDateTimeToken.
138
139 Comments              = NullTerminatedString.
140
141 PayloadLength         = BinNumber.
142
143 PayloadEncoding       = NullTerminatedString.
144
145 Encrypted             = StringSequence.
146
147 IntendedReceiver      = AgentIdentifierSequence.
148
149 TransportBehaviour    = Any.
150
151 UserDefinedACLRepresentation
152                       = 0x00 NullTerminatedString.
153
154 ReceivedObject        = By

```

```

155          Date
156          [From]
157          [Id]
158          [Via]
159          EndOfCollection.
160
161  By          = URL.
162
163  From        = 0x02 URL.
164
165  Id          = 0x03 NullTerminatedString.
166
167  Via         = 0x04 NullTerminatedString.
168
169  BinNumber   = Digits.          /* See comment 4 (Section 2.4) */
170
171  Digits      = CodedNumber+.
172
173  NullTerminatedString = String 0x00.
174
175  UserDefinedSlot = 0x00 Keyword NullTerminatedString.
176
177  Keyword     = NullTerminatedString.
178
179  Any         = 0x14 NullTerminatedString
180              | ByteLenEncoded.
181
182  ByteLenEncoded = 0x16 Len8 ByteSequence
183              | 0x17 Len16 ByteSequence
184              | 0x19 Len32 ByteSequence.
185
186  ByteSequence = Byte*.
187
188  AgentIdentifierSequence = (AgentIdentifier)* EndOfCollection.
189
190  AgentIdentifier = 0x02 AgentName
191                  [Addresses]
192                  [Resolvers]
193                  (UserDefinedParameter)*
194                  EndOfCollection.
195
196  AgentName    = NullTerminatedString.
197
198  Addresses    = 0x02 UrlSequence.
199
200  Resolvers    = 0x03 AgentIdentifierSequence.
201
202  UserDefinedParameter = 0x04 NullTerminatedString Any.
203
204  UrlSequence  = (URL)* EndOfCollection.
205
206  URL          = NullTerminatedString.
207
208  StringSequence = (NullTerminatedString)* EndOfCollection.
209
210  BinDateTimeToken = 0x20 BinDate
211                  | 0x21 BinDate TypeDesignator.
212
213  BinDate      = Year Month Day Hour Minute Second Millisecond.
214                  /* See comment 3 (Section 2.4) */
215  EndOfCollection = 0x01.
216
217  EmptyLen16    = 0x00 0x00.
218

```

```
219 Len8 = Byte. /* See comment 6 (Section 2.4) */
220
221 Len16 = Short. /* See comment 6 (Section 2.4) */
222
223 Len32 = Long. /* See comment 6 (Section 2.4) */
224
225 Year = Byte Byte.
226
227 Month = Byte.
228
229 Day = Byte.
230
231 Hour = Byte.
232
233 Minute = Byte.
234
235 Second = Byte.
236
237 Millisecond = Byte Byte.
238
239 String = /* As in [FIPA00070] */
240
241 CodedNumber = /* See comment 4 (Section 2.4) */
242
243 TypeDesignator = /* As in [FIPA00070] */
244
```

245 **2.4 Notes on the Grammar Rules**

- 246 1. Normally, the length of an envelope does not exceed 65536 bytes (2^{16}). Therefore, only two bytes are reserved
247 for envelope length (len16). However, the syntax also allows envelopes with greater lengths. In this case, the
248 sender sets the reserved envelope length slot (two bytes) to length zero, and the following four bytes are used to
249 represent the real length (maximum envelope length is therefore 2^{32} bytes).
- 250
251 The length of the envelope comprises all the parts of the envelope, including the message identifier and the length
252 slot itself. The length of the envelope is expressed in the network byte order.
- 253
254 2. The payload (ACL message) starts at the first byte after the BaseEnvelope. White space is allowed between the
255 envelope and the ACL message only if the syntax of ACL allows this. For instance, `fipa.acl.rep.string.std`
256 allows white space, but `fipa.acl.rep.bitefficient.std` does not.
- 257
258 3. Dates are coded as numbers, that is, four bits are reserved for each ASCII number (see comment 4 below).
259 Information as to whether the type designator is present or not is coded into an identifier byte. These slots always
260 have static length (two bytes for year and milliseconds, one byte for other components).
- 261
262 4. Numbers are coded by reserving four bits for each digit in the number's ASCII representation, that is, two ASCII
263 numbers are coded into one byte. *Table 2* shows a 4-bit code for each number and special codes that may appear
264 in ASCII coded numbers.
- 265
266 If the ASCII presentation of a number contains an odd number of characters, the last four bits of the coded number
267 are set to zero (the Padding token), otherwise an additional 0x00 byte is added to the end of the coded number. If
268 the number to be coded is either an integer, decimal number, or octal number, the identifier byte 0x12 is used. For
269 hexadecimal numbers, the identifier byte 0x13 is used. Hexadecimal numbers are converted to integers before
270 coding (the coding scheme does not allow characters from a through f to appear in number form).
- 271

Token	Code		Token	Code
Padding	0000		7	1000
0	0001		8	1001

1	0010		9	1010
2	0011		+	1100
3	0100		E	1101
4	0101		-	1110
5	0110		.	1111
6	0111			

Table 2: Binary Representation of Number Tokens

5. All envelope parameters defined in [FIPA00067] have a predefined code. If an envelope contains a user-defined parameter, an extension mechanism is used (byte 0x00). The names of the user-defined envelope parameters should have the prefix "X-CompanyName-".
6. Byte is a one-byte code word, Short is a short integer (two bytes, network byte order) and Long is a long integer (four bytes, network byte order).

3 Examples

- Here is a simple example of an envelope encoded using XML representation:

```

<?xml version="1.0"?>
<envelope>
  <params index="1">
    <to>
      <agent-identifier>
        <name>receiver@foo.com</name>
        <addresses>
          <url>http://foo.com/acc</url>
        </addresses>
      </agent-identifier>
    </to>
    <from>
      <agent-identifier>
        <name>sender@bar.com</name>
        <addresses>
          <url>http://bar.com/acc</url>
        </addresses>
      </agent-identifier>
    </from>
    <acl-representation>fipa.acl.rep.xml.std</acl-representation>
    <date>20000508T042651481</date>
    <encrypted>no encryption</encrypted>
    <received>
      <received-by value="http://foo.com/acc" />
      <received-date value="20000508T042651481" />
      <received-id value="123456789" />
    </received>
  </params>
</envelope>

```

Using the bit-efficient representation, the envelope becomes:

```

0xfe 0x00 0x97 0x12 0x20 0x31 0x11 0x06 0x19 0x15 0x37 0x62 0x59 0x20 0x02 0x03 0x02
'r' 'e' 'c' 'e' 'i' 'v' 'e' 'r' '@' 'f' 'o' 'o' '.' 'c' 'o' 'm' 0x00
0x02 'h' 't' 't' 'p' ':' '/' '/' 'f' 'o' 'o' '.' 'c' 'o' 'm' '/' 'a'
'c' 'c' 0x00 0x01 0x01 0x02 's' 'e' 'n' 'd' 'e' 'r' '@' 'b' 'a' 'r' '.'
'c' 'o' 'm' 0x00 0x02 'h' 't' 't' 'p' ':' '/' '/' 'b' 'a' 'r' '.' 'c'
'o' 'm' '/' 'a' 'c' 'c' 0x00 0x01 0x01 0x08 'n' 'o' ' ' 'e' 'n' 'c' 'r'
'y' 'p' 't' 'i' 'o' 'n' 0x00 0x0a 'h' 't' 't' 'p' ':' '/' '/' 'b' 'a'
'r' '.' 'c' 'o' 'm' '/' 'a' 'c' 'c' 0x00 0x20 0x31 0x11 0x06 0x19 0x15 0x37
0x62 0x59 0x20 0x03 '1' '2' '3' '4' '5' '6' '7' '8' '9' 0x00 0x01

```

The length of the original message is about 620 bytes and the encoded result is 151 bytes giving a compression ratio of about 4:1.

2. Here is an example that covers all aspects of an envelope.

```

<?xml version="1.0"?>
<envelope>
  <params index="1">
    <to>
      <agent-identifier>
        <name>receiver@foo.com</name>
        <addresses>
          <url>http://foo.com/acc</url>
        </addresses>
        <resolvers>
          <agent-identifier>
            <name>resolver@bar.com</name>
            <addresses>
              <url>http://bar.com/acc1</url>
              <url>http://bar.com/acc2</url>
              <url>http://bar.com/acc3</url>
            </addresses>
          </agent-identifier>
        </resolvers>
      </agent-identifier>
    </to>
    <from>
      <agent-identifier>
        <name>sender@bar.com</name>
        <addresses>
          <url>http://bar.com/acc</url>
        </addresses>
        <resolvers>
          <agent-identifier>
            <name>resolver@foobar.com</name>
            <addresses>
              <url>http://foobar.com/acc1</url>
              <url>http://foobar.com/acc2</url>
              <url>http://foobar.com/acc3</url>
            </addresses>
          </agent-identifier>
        </resolvers>
      </agent-identifier>
    </from>
    <comments>No comments!</comments>
    <acl-representation>fipa.acl.rep.xml.std</acl-representation>
    <payload-encoding>US-ASCII</payload-encoding>
    <date>20000508T042651481</date>
    <encrypted>no encryption</encrypted>
    <intended-receiver>
      <agent-identifier>
        <name>intendedreceiver@foobar.com</name>
        <addresses>
          <url>http://foobar.com/acc1</url>
          <url>http://foobar.com/acc2</url>
          <url>http://foobar.com/acc3</url>
        </addresses>
        <resolvers>
          <agent-identifier>
            <name>resolver@foobar.com</name>

```

```

397     <addresses>
398       <url>http://foobar.com/acc1</url>
399       <url>http://foobar.com/acc2</url>
400       <url>http://foobar.com/acc3</url>
401     </addresses>
402     <resolvers>
403       <agent-identifier>
404         <name>resolver@foobar.com</name>
405         <addresses>
406           <url>http://foobar.com/acc1</url>
407           <url>http://foobar.com/acc2</url>
408           <url>http://foobar.com/acc3</url>
409         </addresses>
410       </agent-identifier>
411     </resolvers>
412   </agent-identifier>
413 </resolvers>
414 </agent-identifier>
415 </intended-receiver>
416
417
418 <received>
419   <received-by value="http://foo.com/acc" />
420   <received-from value="http://foobar.com/acc" />
421   <received-date value="20000508T042651481" />
422   <received-id value="123456789" />
423   <received-via value="http://bar.com/acc" />
424 </received>
425
426 </params>
427
428 </envelope>
429

```

Using the bit-efficient representation, the envelope becomes:

```

430
431
432 0xfe 0x01 0xea 0x12 0x20 0x31 0x11 0x06 0x19 0x15 0x37 0x62 0x59 0x20 0x02 0x02 'r'
433 'e' 'c' 'e' 'i' 'v' 'e' 'r' '@' 'f' 'o' 'o' '.' 'c' 'o' 'm' 0x00 0x02
434 'h' 't' 't' 'p' ':' '/' '/' 'f' 'o' 'o' '.' 'c' 'o' 'm' '/' 'a' 'c'
435 'c' 0x00 0x01 0x03 0x02 's' 'e' 'n' 'd' 'e' 'r' '@' 'b' 'a' 'r' 'r' 'c'
436 'o' 'm' 0x00 0x02 'h' 't' 't' 'p' ':' '/' '/' 'b' 'a' 'r' 'r' 'c' 'o'
437 'm' '/' 'a' 'c' 'c' 0x00 0x01 0x07 'U' 'S' '-' 'A' 'S' 'C' 'I' 'I' 0x00
438 0x08 'n' 'o' ' ' 'e' 'n' 'c' 'r' 'y' 'p' 't' 'i' 'o' 'n' 0x00 0x01 0x09
439 0x02 'i' 'n' 't' 'e' 'n' 'd' 'e' 'd' 'r' 'e' 'c' 'e' 'i' 'v' 'e' 'r'
440 '@' 'f' 'o' 'o' 'b' 'a' 'r' '.' 'c' 'o' 'm' 0x00 0x02 'h' 't' 't' 'p'
441 ':' '/' '/' 'f' 'o' 'o' 'b' 'a' 'r' '.' 'c' 'o' 'm' '/' 'a' 'c' 'c'
442 '1' 0x00 'h' 't' 't' 'p' ':' '/' '/' 'f' 'o' 'o' 'b' 'a' 'r' 'r' 'c'
443 'o' 'm' '/' 'a' 'c' 'c' '2' 0x00 'h' 't' 't' 'p' ':' '/' '/' 'f' 'o'
444 'o' 'b' 'a' 'r' 'r' 'c' 'o' 'm' '/' 'a' 'c' 'c' '3' 0x00 0x01 0x03 0x02
445 'r' 'e' 's' 'o' 'l' 'v' 'e' 'r' '@' 'f' 'o' 'o' 'b' 'a' 'r' 'r' 'c'
446 'o' 'm' 0x00 0x02 'h' 't' 't' 'p' ':' '/' '/' 'f' 'o' 'o' 'b' 'a' 'r'
447 '.' 'c' 'o' 'm' '/' 'a' 'c' 'c' '1' 0x00 'h' 't' 't' 'p' ':' '/' '/'
448 'f' 'o' 'o' 'b' 'a' 'r' 'r' 'c' 'o' 'm' '/' 'a' 'c' 'c' '2' 0x00 'h'
449 't' 't' 'p' ':' '/' '/' 'f' 'o' 'o' 'b' 'a' 'r' 'r' 'c' 'o' 'm' '/'
450 'a' 'c' 'c' '3' 0x00 0x01 0x03 0x02 'r' 'e' 's' 'o' 'l' 'v' 'e' 'r' '@'
451 'f' 'o' 'o' 'b' 'a' 'r' 'r' 'c' 'o' 'm' 0x00 0x02 'h' 't' 't' 'p' ':'
452 '/' '/' 'f' 'o' 'o' 'b' 'a' 'r' 'r' 'c' 'o' 'm' '/' 'a' 'c' 'c' '1'
453 0x00 'h' 't' 't' 'p' ':' '/' '/' 'f' 'o' 'o' 'b' 'a' 'r' 'r' 'c' 'o'
454 'm' '/' 'a' 'c' 'c' '2' 0x00 'h' 't' 't' 'p' ':' '/' '/' 'f' 'o' 'o'
455 'b' 'a' 'r' 'r' 'c' 'o' 'm' '/' 'a' 'c' 'c' '3' 0x00 0x01 0x01 0x0a 'h'
456 't' 't' 'p' ':' '/' '/' 'f' 'o' 'o' 'b' 'a' 'r' 'r' 'c' 'o' 'm' '/'
457 0x00 0x20 0x31 0x11 0x06 0x19 0x15 0x37 0x62 0x59 0x20 0x02 'h' 't' 't' 'p' ':'
458 '/' '/' 'f' 'o' 'o' 'b' 'a' 'r' 'r' 'c' 'o' 'm' '/' 'a' 'c' 'c' 0x00
459 0x03 '1' '2' '3' '4' '5' '6' '7' '8' '9' 0x00 0x01 0x01 0x04 'h' 't' 't'
460 'p' ':' '/' '/' 'b' 'a' 'r' 'r' 'c' 'o' 'm' '/' 'a' 'c' 'c' 0x00 0x01

```

461

462 The length of the original message is about 2400 bytes and the encoded result is 490 bytes giving a compression ratio
463 of about 5:1.

464

4 References

- [FIPA00067] FIPA Agent Message Transport Service Specification. Foundation for Intelligent Physical Agents, 2000.
<http://www.fipa.org/specs/fipa00067/>
- [FIPA00069] FIPA ACL Message Representation in Bit-Efficient Encoding Specification. Foundation for Intelligent Physical Agents, 2000.
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- [FIPA00071] FIPA ACL Message Representation in XML Specification. Foundation for Intelligent Physical Agents, 2000.
<http://www.fipa.org/specs/fipa00071/>