Mininet-WiFi: Emulating Software-Defined Wireless Networks Ramon Fontes

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O-Agenda

- 1. Introduction
- 2. Mininet-WiFi
- 3. Case Studies
- 4. Related Work
- 5. Limitations and Future Work
- 6. Conclusions





O- Motivation

Popularity of WiFi Networks

It is important to emulate wireless networks for performance evaluating, testing, and protocol/system debugging.

Software-Defined Wireless Networking

It allows centralized control of wireless networks, separating the data plane and control plane, also allowing the control of the network through the OpenFlow protocol.



O- Main Goal

Mininet-WiFi

Aims at providing high fidelity emulation of wireless networks enabling real network analysis in fully controlled environments in support of research on Wireless and SDWN.



O- Challenges

Wireless channel emulation

- Propagation
- Broadcast
- o Modulation
- O Mobility

Realistic experiments

 Reproducing real networks behavior

2 – Mininet-WiFi

- Solution for Emulating Software-Defined Wireless Networks
- Fork of Mininet (based on lightweight virtualization / Linux containers)
- mac80211_hwsim/softmac



- Architecture





- Working Process






```
alpha@alpha-Inspiron-5547:~$ sudo mn --wifi
*** Enabling Wireless Module
*** Creating network
*** Adding controller
*** Adding Station(s):
sta1 sta2
*** Adding Access Point(s):
ap1
*** Associating Station(s):
(sta1, ap1) (sta2, ap1)
*** Starting controller(s)
C<sub>0</sub>
*** Starting 1 Access Point(s)
ap1 ...
*** Starting CLI:
mininet-wifi>
```



O-Working with Mininet-WiFi

mininet-wifi>

Network			
Ping	lperf	iw	
sta1 ping sta2	sta1 iperf -c 10.0.0.1	sta1 iw dev sta1- wlan0 scan	
Queries			
Position	Distance		
position sta1	distance sta1 sta2		



— Python Codes





— Performance Evaluation

Operation	Time (ms)
Start an AP	17
Start a Station	63
Associate two nodes	10
Start mac80211_hwsi m	5
Stop AP and Stations	350

Case Studies 3

#1 Wireless Bicasting

https://goo.gl/NP0QyZ



#2 Integration with Physical Wireless Interface



https://goo.gl/UcCtZB



○ Case Studies

#3 Mobility



mininet-wifi>	sta1 ping sta2
PING 10.0.3	(10.0.0.3) 56(84) bytes of data.
64 bytes from	10.0.0.3: icmp_seq=1 ttl=64 time=38.0 ms
64 bytes from	10.0.0.3: icmp_seq=2 ttl=64 time=18.1 ms
64 bytes from	10.0.0.3: icmp_seq=3 ttl=64 time=22.9 ms
64 bytes from	10.0.0.3: icmp_seq=4 ttl=64 time=25.8 ms
64 bytes from	10.0.0.3: icmp_seq=5 ttl=64 time=29.0 ms
From 10.0.0.2	<pre>icmp_seq=37 Destination Host Unreachable</pre>



O Mobility

Mobility Models

- RandomWalk
- TruncatedLevyWalk
- RandomDirection
- RandomWaypoint
- GaussMarkov





Case Studies

#4 Reproducing Related Research

Using all the wireless networks around us



http://goo.gl/siZ2hH



O- Case Studies

Using all the wireless networks around us within Mininet-WiFi



https://goo.gl/NrIRme

4 – Related Work



5 – Limitations & Future Work



- → Broadcast 1s/2016
- → Propagation 2s/2016
- → Mobility 1s/2017
- → Reproducing Real Network 2s/2017

6 Conclusions





Evaluation in Controlled Environment (HiFi Wireless Emulator)



Community-based collaborative research around Wireless Networking and SDWN



WebSite: http://www.intrig.dca.fee.unicamp.br/ Source: https://github.com/intrig-unicamp/mininet-wifi Docker: https://hub.docker.com/r/ramonfontes/mininet-wifi/ Videos: https://goo.gl/4P02YB



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